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Supporting the Professional  
Learning of School Leaders  
and Teachers

# Applied Technology

PLE 2025/2026

# Key Website / Online information



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[www.curriculumonline.ie](http://www.curriculumonline.ie)

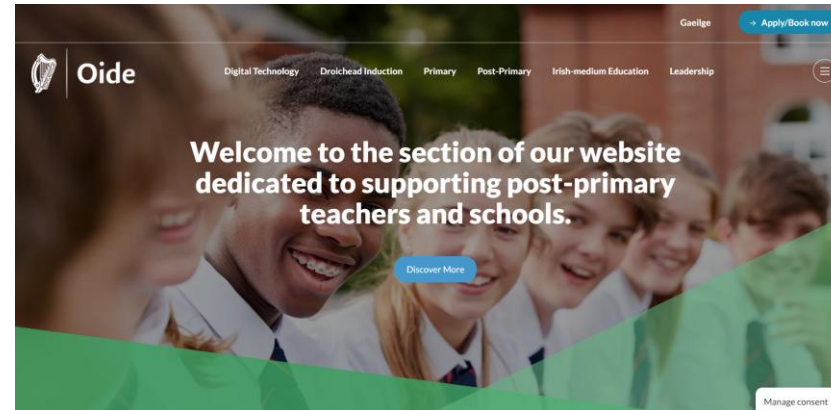
[www.ncca.ie](http://www.ncca.ie)

[www.oide.ie](http://www.oide.ie)

[www.scoilnet.ie](http://www.scoilnet.ie)

X @Oide\_PP\_Tech4

[info@oide.ie](mailto:info@oide.ie)



Oide Mailing List



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# Applied Technology

PLE 2025/2026

Session 1



# In this session, we will...



Experience the benefits of an integrated approach to both the practical and theoretical aspects of the specification, through the lens of electronics and mechanisms.

# Group Discussion



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Last year's PLE focused on the fundamentals of electronics.

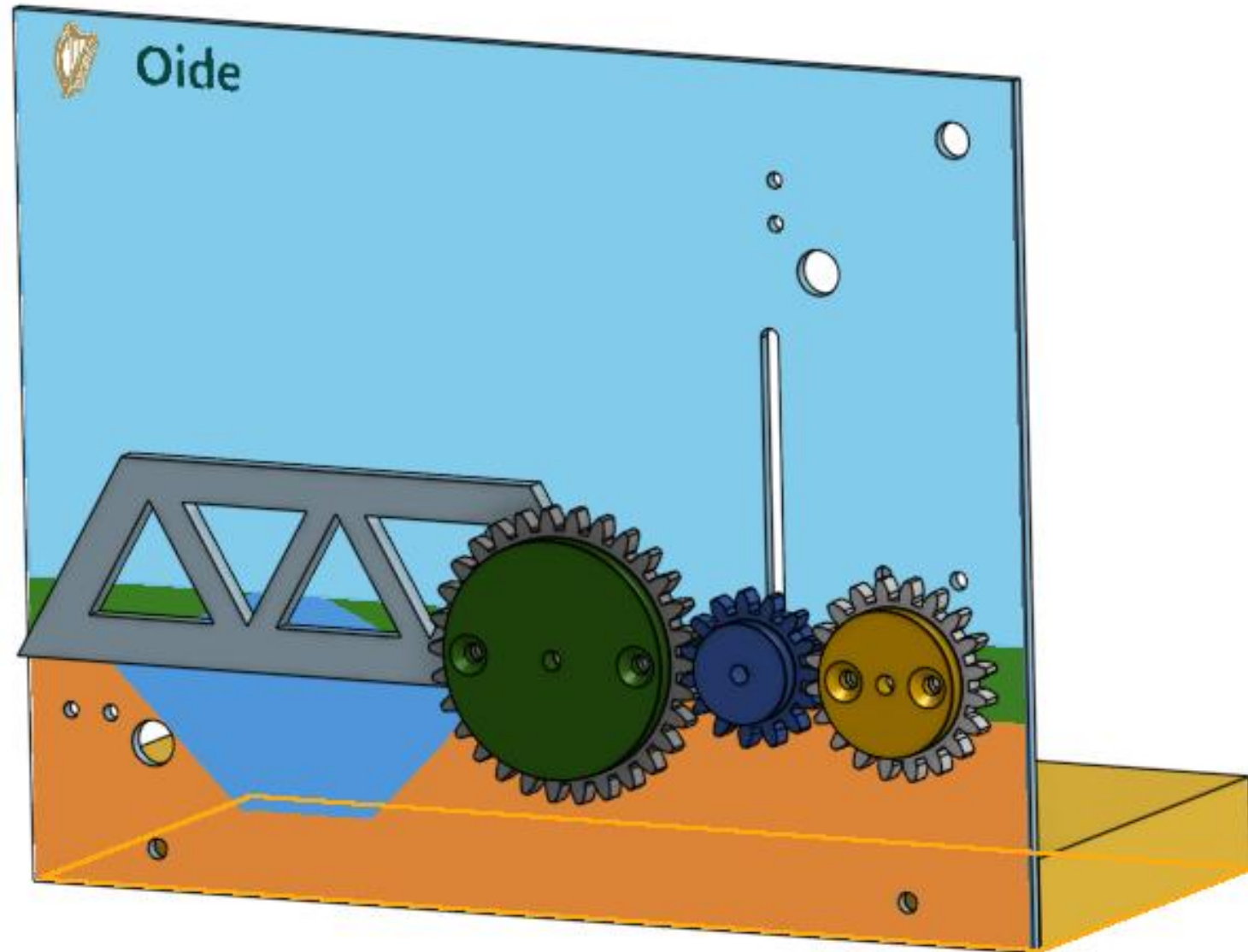
Has your approach to teaching electronics changed?



# Prototype Bridge Activity



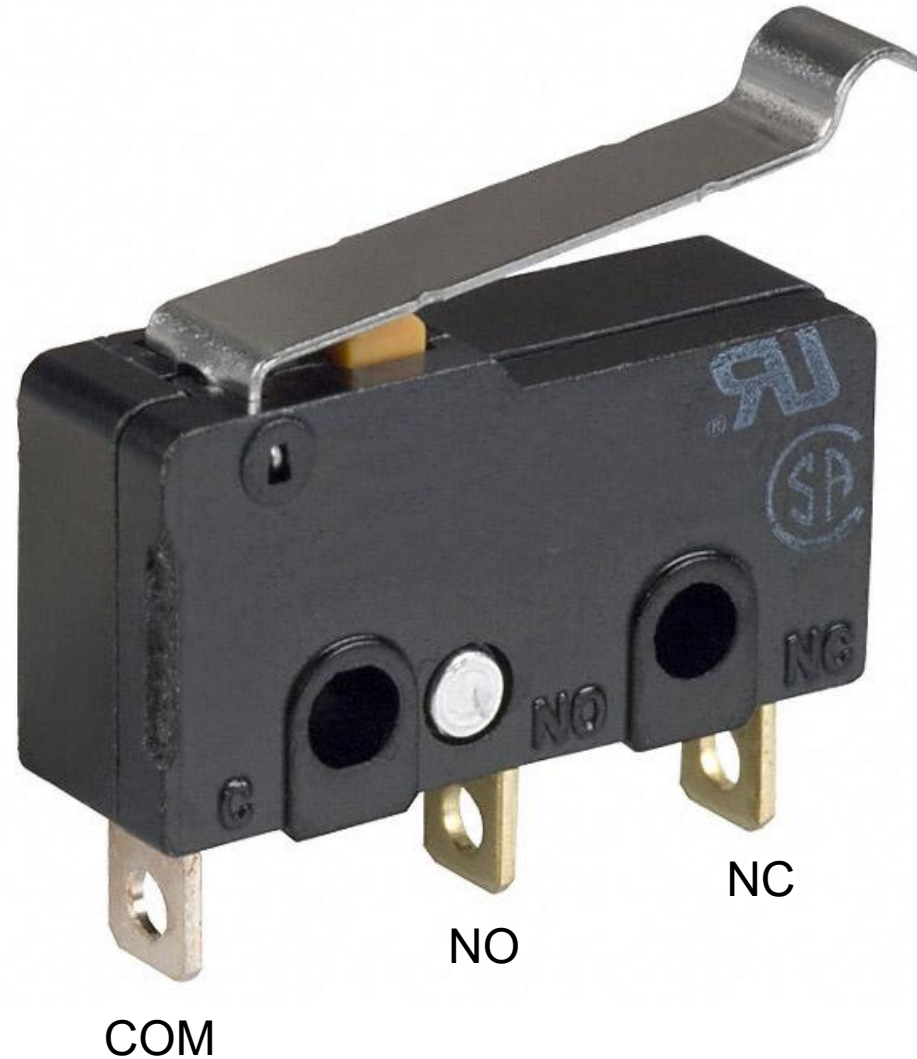
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# Identifying the legs of the limit switch



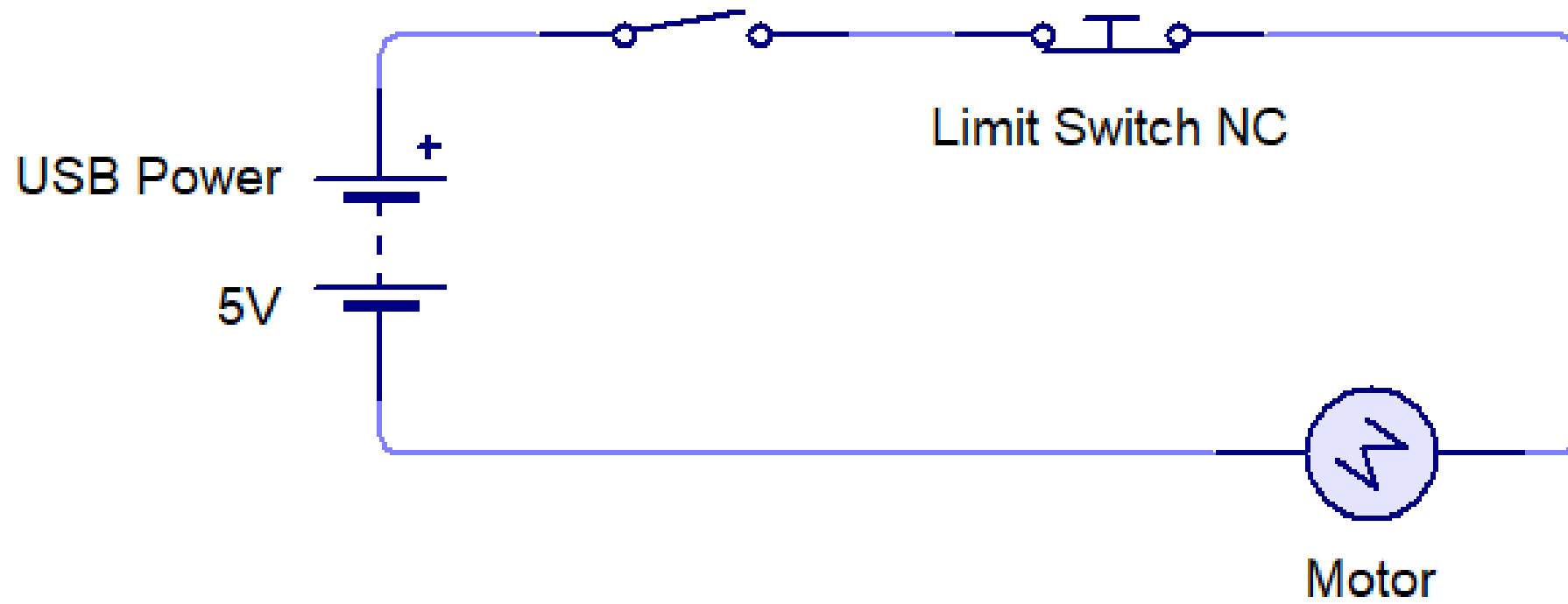
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# Breaking down the circuit



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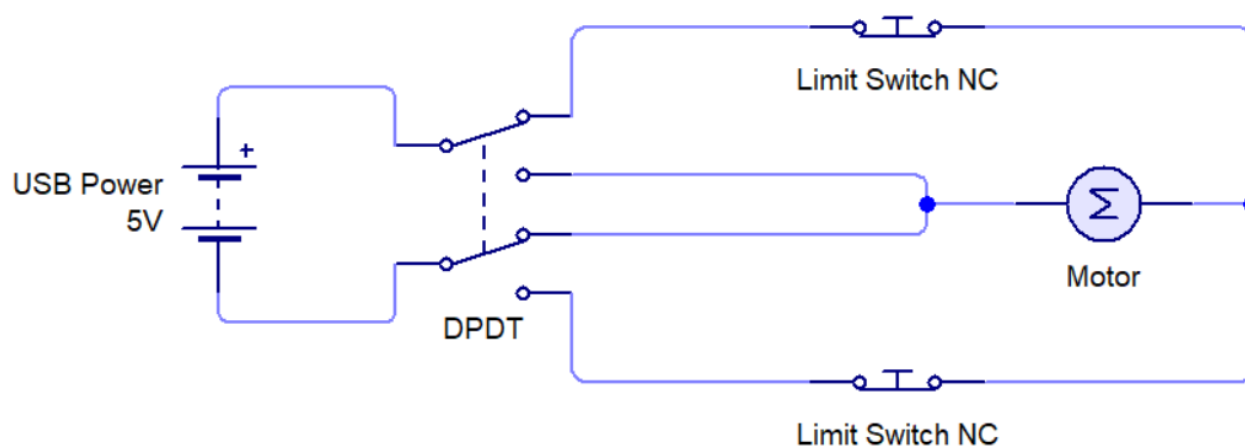


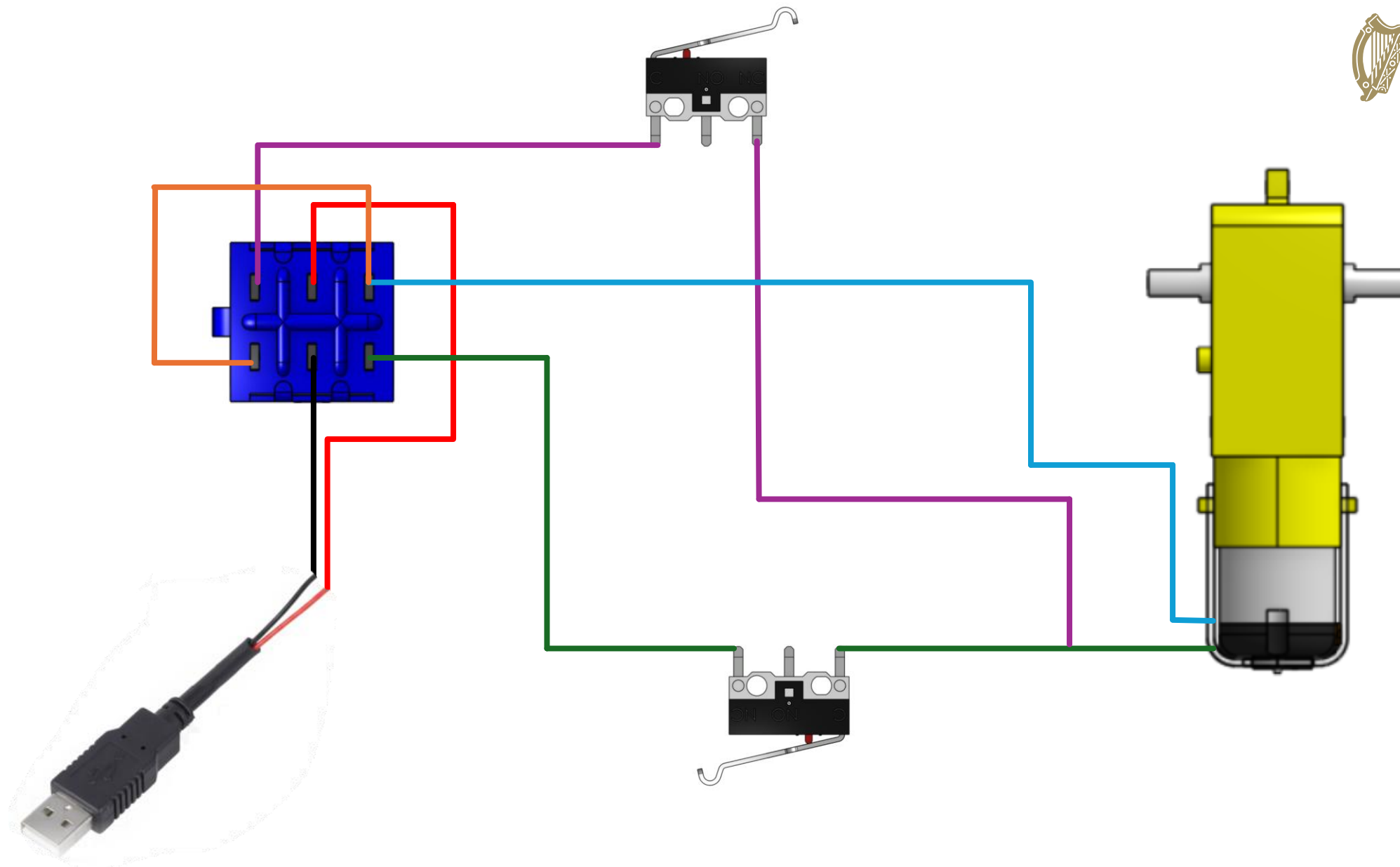




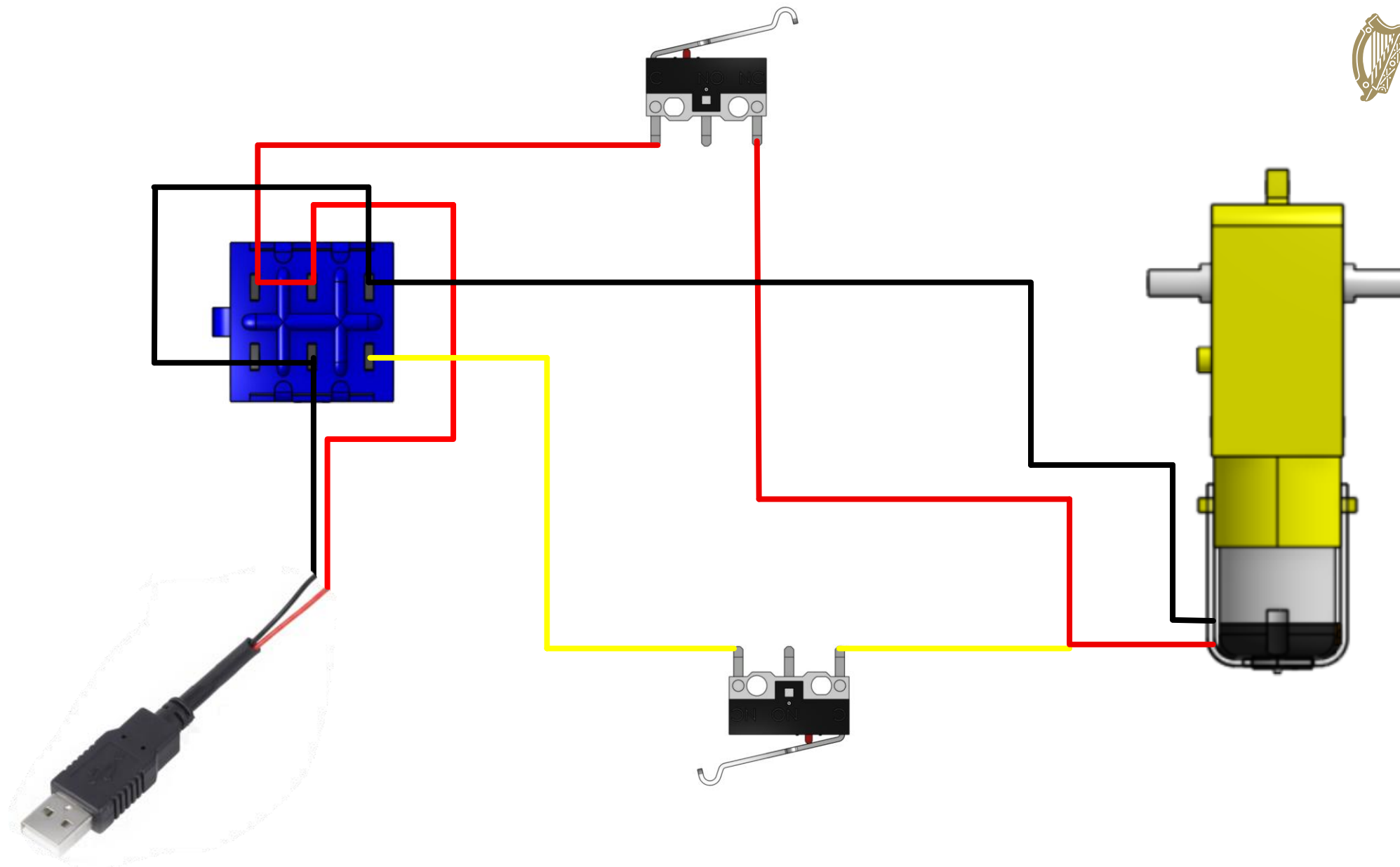
# Activity:

Using the circuit diagram below, complete the wiring diagram shown



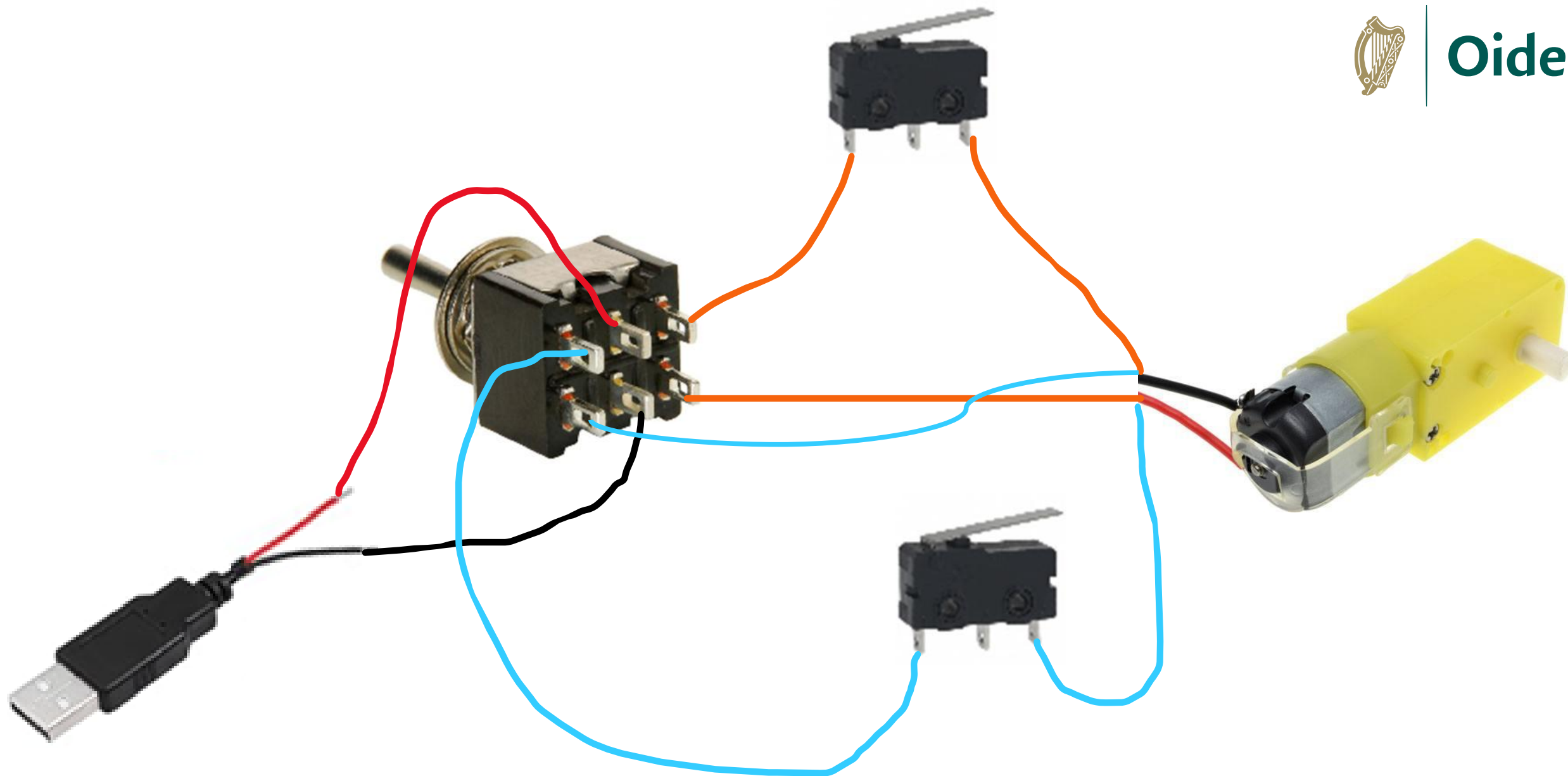


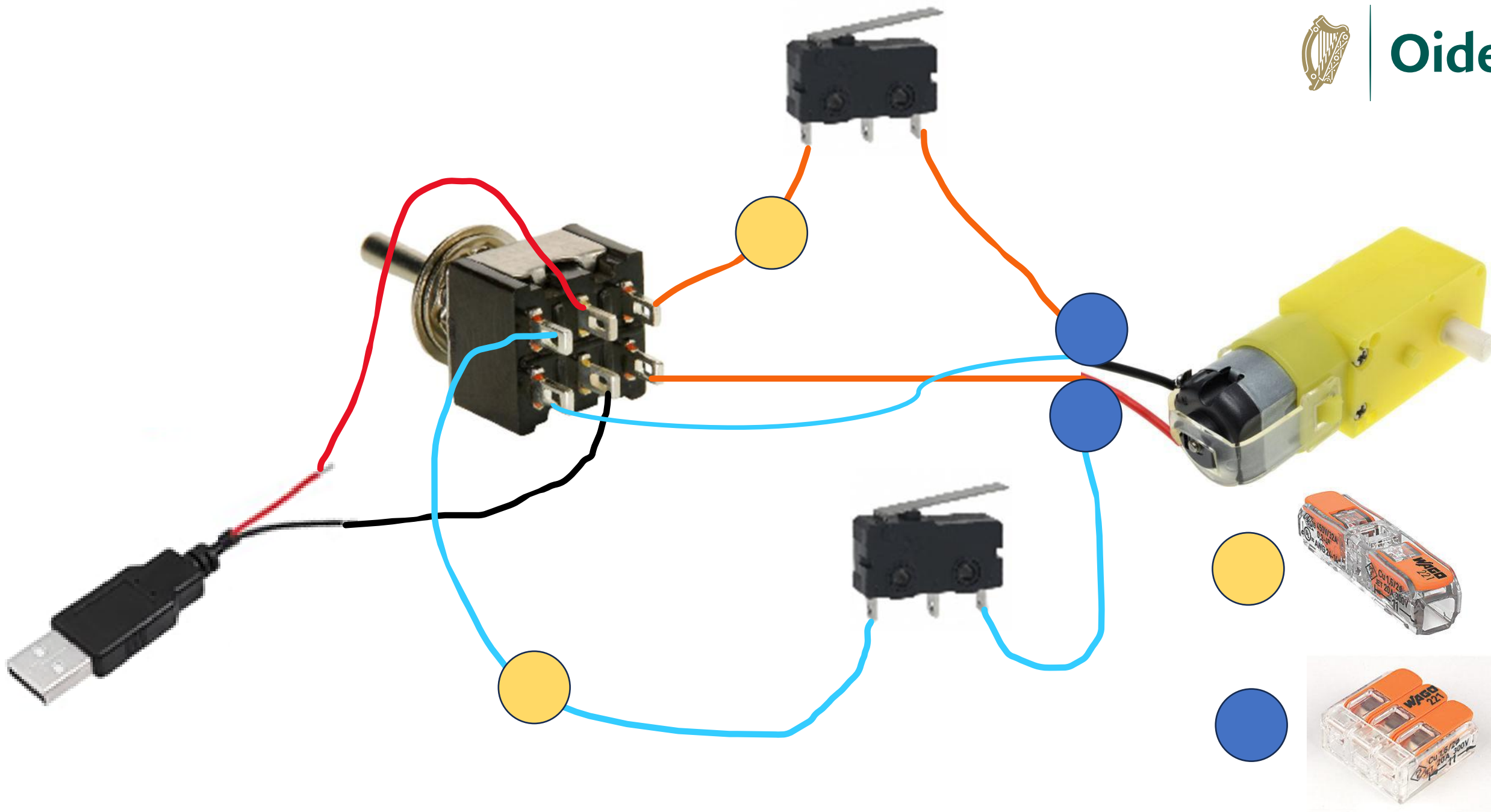






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# Components needed

- 4 spade connectors
- 2 Wago 3-way lever connectors
- 2 Wago 2-way in-line lever connectors
- 1 motor gear
- 2 idler gears
- 1 chain
- 1 belt

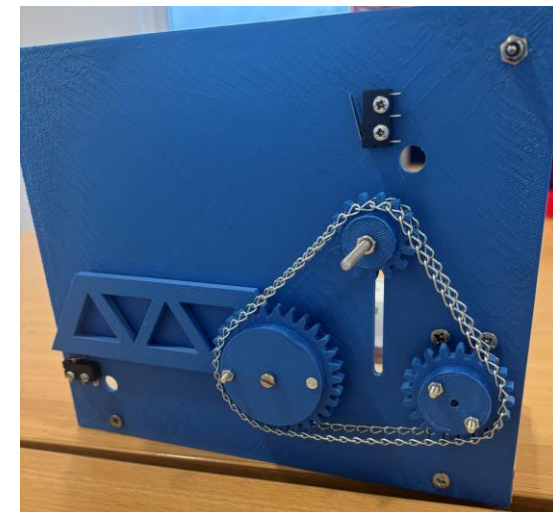
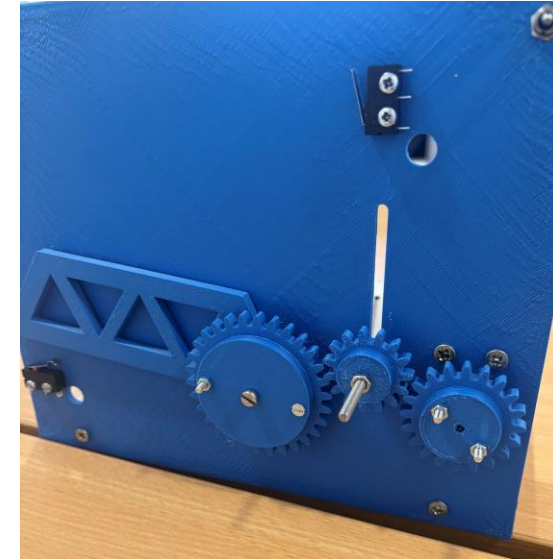
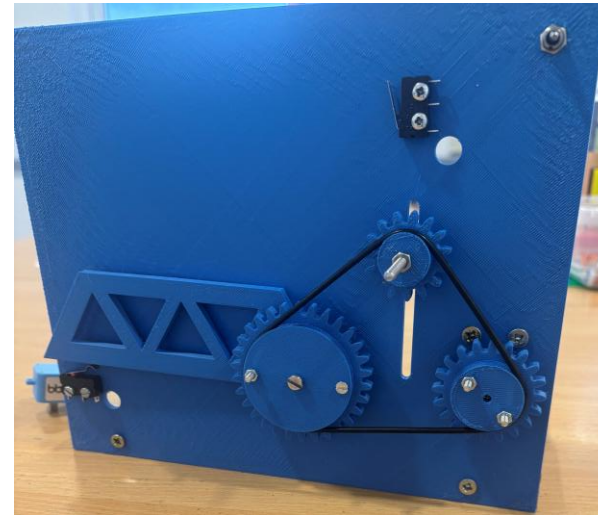


# Types of Indirect Drives

While keeping the same circuit, change the indirect drive mechanism to:

- Simple gear train
- Pulley drive
- Chain drive

What did you notice about each drive mechanism?





# Open Floor Discussion



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Moving forward, how might this resource impact your teaching?





# Personal Reflection Moment



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- What learning outcomes could be addressed by this learning experience?

Applied Technology – Learning Outcomes	
 This links an LRI highlight (Generalist) to a School Context (Biology/Humanities) Supporting the Professional Learning of School Leaders and Teachers	 Scan or click on the QR code to access the Junior Cycle Applied Technology specification at: <a href="https://curriculum.oide.ie">curriculum.oide.ie</a>
<b>Strand 1: Principles and practices</b> In this strand, students will learn about and apply the fundamental principles and practices associated with the study of Applied Technology. Students will apply their knowledge of materials and equipment to create solutions that consider the end-user experience. The study of principles and practices facilitates the application of knowledge of existing and emerging technologies which will help students to decide the best means to creatively address a real-world problem and realise a solution.	<b>Strand 2: Energy and control</b> In this strand, students explore sources of energy which, when designed or controlled, enable devices to perform tasks safely and efficiently. Students are encouraged to recognise the need for economic and sustainable use of energy and materials. Students will create controlled solutions using the skills, knowledge, values and attitudes developed through the study of the other strands.
<b>Strand 3: Technology and society</b> In this strand, students experience the interaction between technology and society. Students examine the environmental impacts of their design choices and consider user needs related to solutions. Students acquire a basic understanding of, and curiosity about, some of the issues which society faces as a result of technological developments and explore their potential use in society.	
<b>Action Verbs:</b> <b>Analyse:</b> study or examine something in detail, break down (a topic), bring out the essential elements of something; identify parts and relationships, and to interpret information to reach conclusions. <b>Apply:</b> select and use information and/or knowledge and understanding to explain a given situation or real circumstances. <b>Communicate:</b> use visual, gestural, verbal or other signs to share meaning or exchange information; interaction between sender and recipient; both work together to understand. <b>Consider:</b> think carefully about something, typically before making a decision. <b>Create:</b> process and give form to the topic of what is to be created using selected methods and material and/or to give the material used a new form. <b>Demonstrate:</b> prove or make clear by reasoning or evidence, illustrating with examples or practical application. <b>Design:</b> planning the features of a solution that solves a perceived user problem. <b>Develop:</b> advance a piece of work or an idea from an initial state to a more advanced state. <b>Discuss:</b> offer a considered, balanced review that includes a range of arguments, factors or hypotheses; opinions or conclusions are supported by appropriate evidence. <b>Document:</b> a piece of written, printed, or electronic matter that provides information or evidence. <b>Evaluate:</b> to carry out fully, to put completely into effect.	<b>Students should be able to:</b> 1.1 <b>develop</b> a design solution drawing on experience and using evidence, reasoning, and decision making 1.2 <b>analyse</b> problems using a systematic approach 1.3 <b>refine</b> ideas through the use of prototyping 1.4 <b>review</b> planning decisions throughout 1.5 <b>consider</b> the end-user experience at each stage of the design process 1.6 <b>understand</b> the role, impact and potential of existing and emerging technologies relevant to the subject, but also to explore new and emerging developments. The design solutions developed by students will be influenced by their learning across the three strands 1.7 <b>apply</b> innovative approaches in design solutions 1.8 <b>develop</b> a plan for the realisation of a solution 1.9 <b>select</b> appropriate materials, equipment and processes in solving a problem 1.10 <b>execute</b> a plan using appropriate tools, materials and processes 1.11 <b>demonstrate</b> adherence to recognised health and safety standards 1.12 <b>document</b> progression from concept to realisation 1.13 <b>communicate</b> evidence of the iterative process of design 2.1 <b>investigate</b> relationships between the inputs, transformations, and outputs occurring within simple control systems 2.2 <b>evaluate</b> ideas through the use of simulation (such as mechanical, electrical or digital modelling) 2.3 <b>recognise</b> the principles of control systems when developing their solution 2.4 <b>design</b> a logical sequence of instructions to control a device or system 2.5 <b>apply</b> innovative approaches to designing control systems 2.6 <b>explore</b> energy conservation and efficiency 2.7 <b>identify</b> appropriate energy and control systems for design solutions 2.8 <b>create</b> control solutions to identified problems 2.9 <b>communicate</b> technical information in appropriate forms 2.10 <b>explain</b> the transformation of inputs and outputs 3.1 <b>analyse</b> the impact of constraints on the design of solutions 3.2 <b>evaluate</b> the effectiveness of solutions 3.3 <b>explain</b> how human, societal and environmental considerations affect solutions and outcomes 3.4 <b>explore</b> applications of technology in local contexts 3.5 <b>justify</b> their selection of materials and processes based on factors such as environmental, economic and ethical considerations 3.6 <b>consider</b> user needs at all stages of design 3.7 <b>recognise</b> their responsibility for ensuring security and privacy of personal data 3.8 <b>evaluate</b> the impact of technologies on their lives, society and the environment 3.9 <b>discuss</b> the potential of

# Key Learning Reflection



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- 3

Things I learned
- 2

Actions I will take
- 1

Question I have





## In this session, we...



Experienced the benefits of an integrated approach to both the practical and theoretical aspects of the specification, through the lens of electronics and mechanisms.



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# Applied Technology

PLE 2025/2026

Session 2



# In this session, we will...

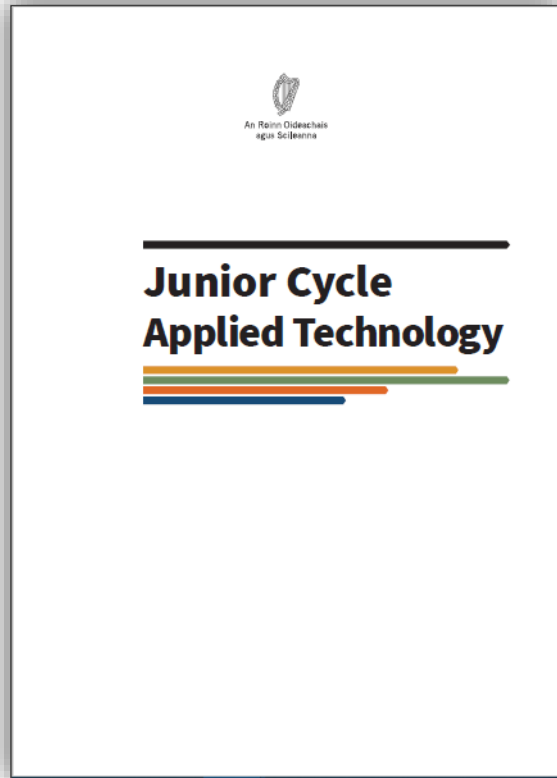


Consider teaching approaches when creating control solutions to identified problems.

# Applied Technology Specification



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*Students will develop an **understanding** of the principles of energy and **control** to **resolve practical problems**. Students will have the freedom to explore design and systems thinking through an iterative process to conceive, refine, realise and evaluate ideas.*

*NCCA, Applied Technology specification, page 4.*

# SEC Information Note



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Coimisiún na Scrúduithe Stáit  
State Examinations Commission

Junior Cycle Examinations 2022

Information note on  
Junior Cycle examinations  
in a range of subjects

March 2023

*Candidates are advised to provide a justification for the mechanical or electro-mechanical sub-system as well as the electrical or electronic control elements used.*

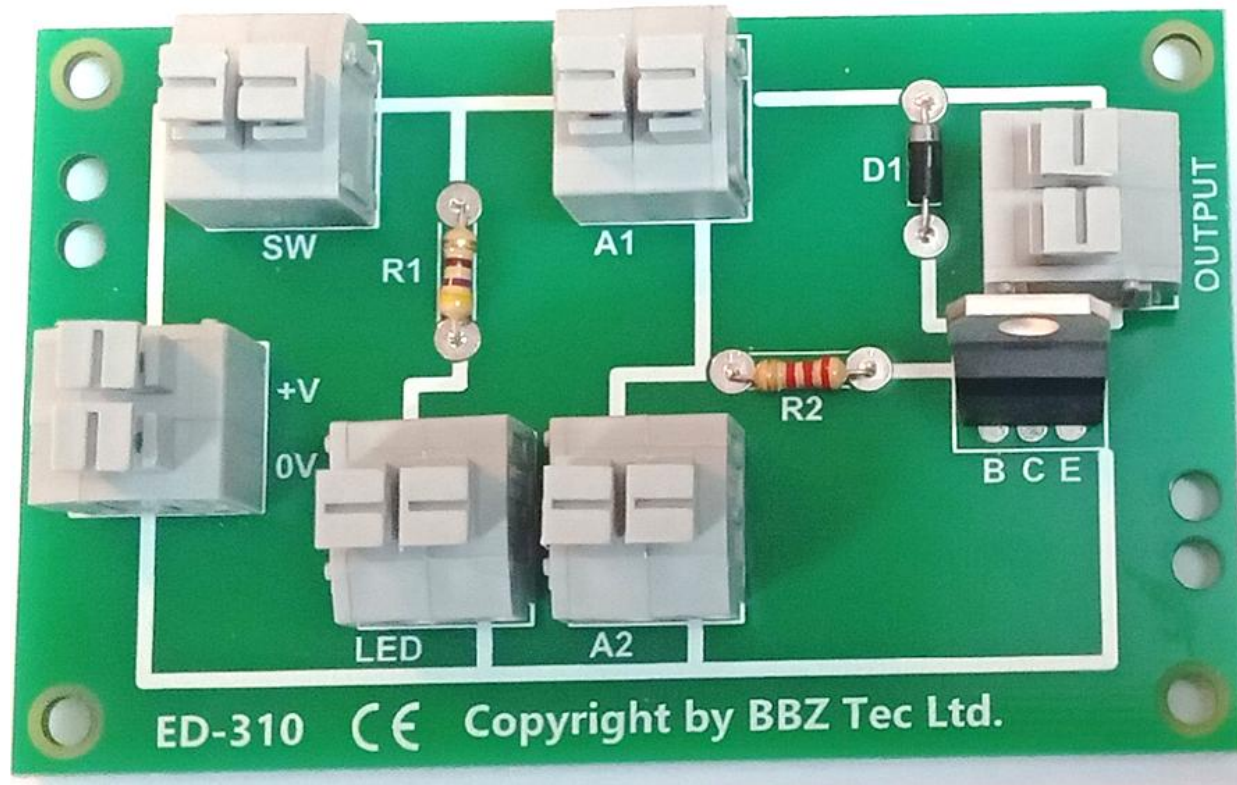
*SEC, Information note on Junior Cycle examinations in a range of subjects, page 40.*

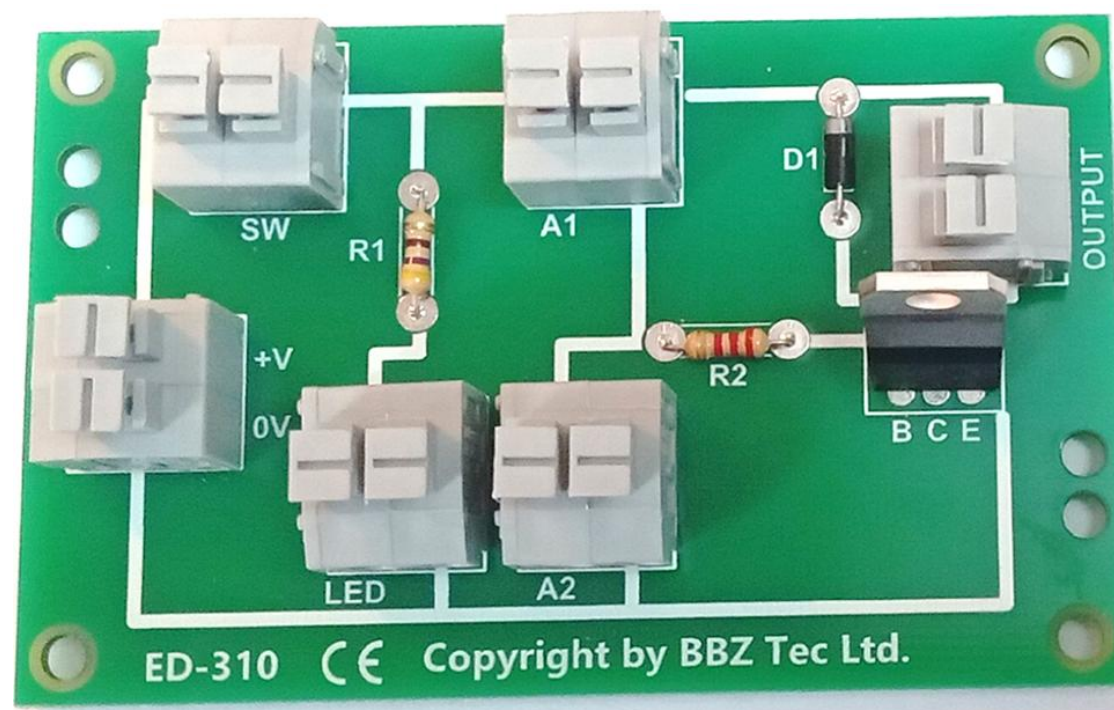
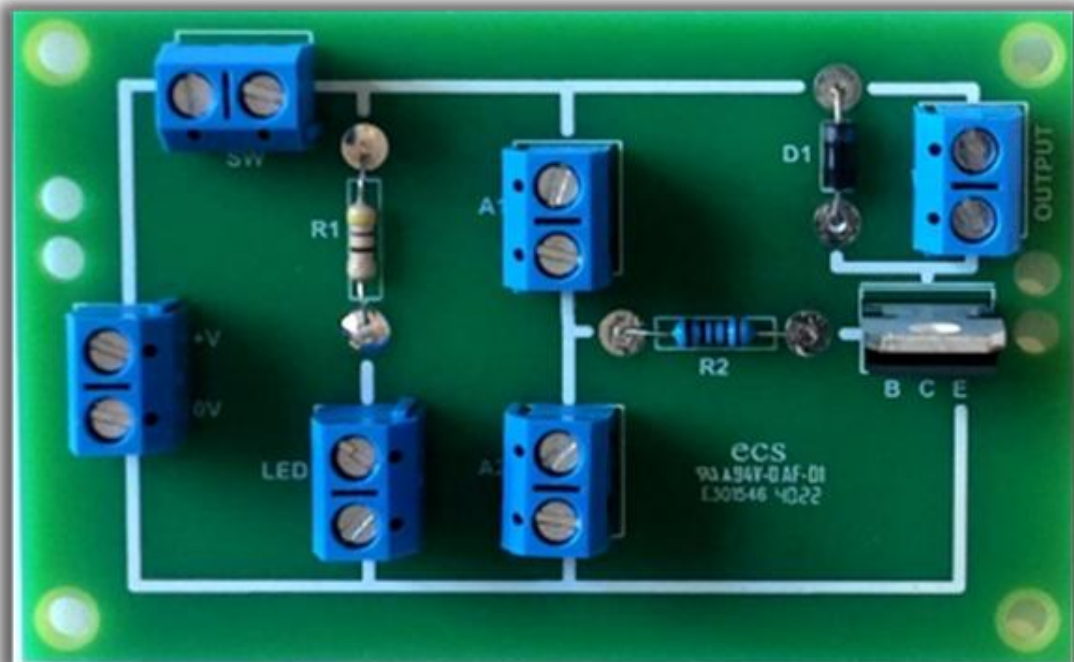


# Introducing the Sensor Circuit Board



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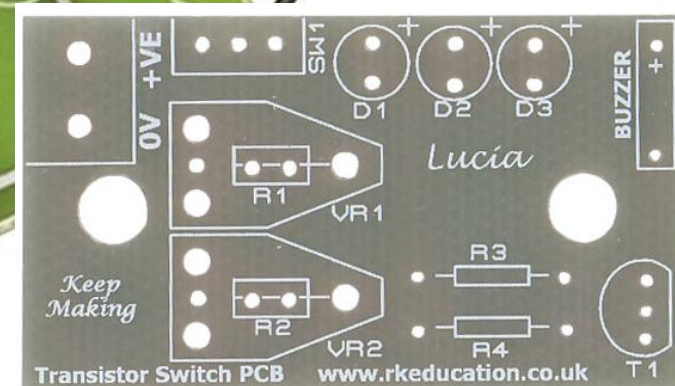
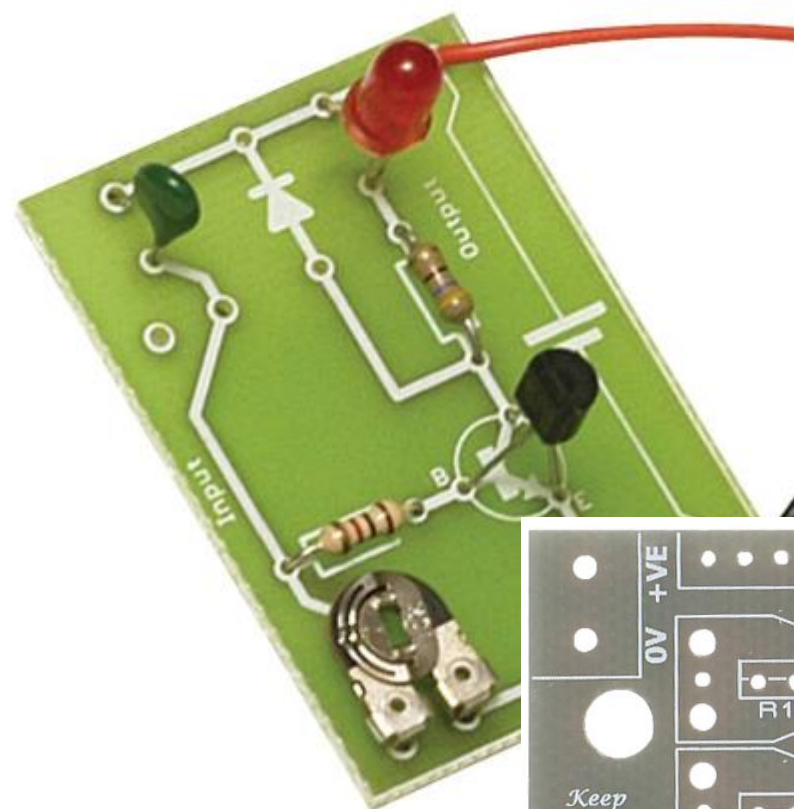
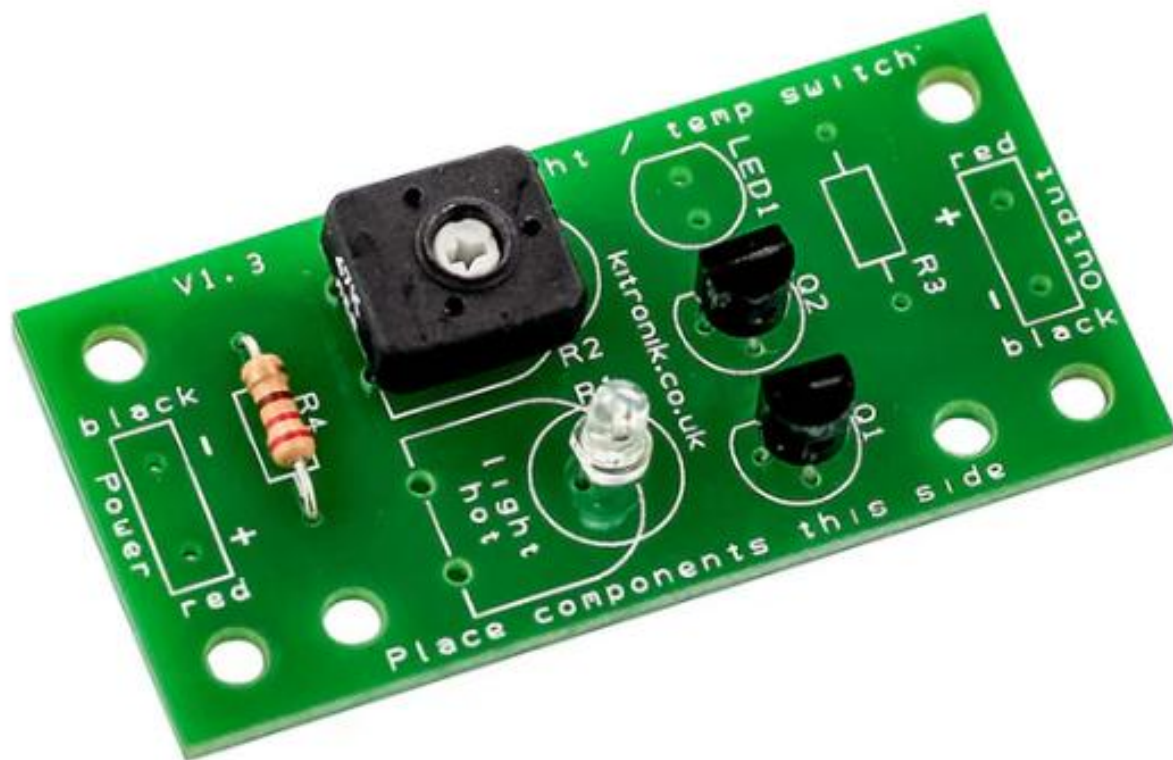
*Printed Circuit Board (PCB) layout*



## Other commercial solutions:

- Kitronik

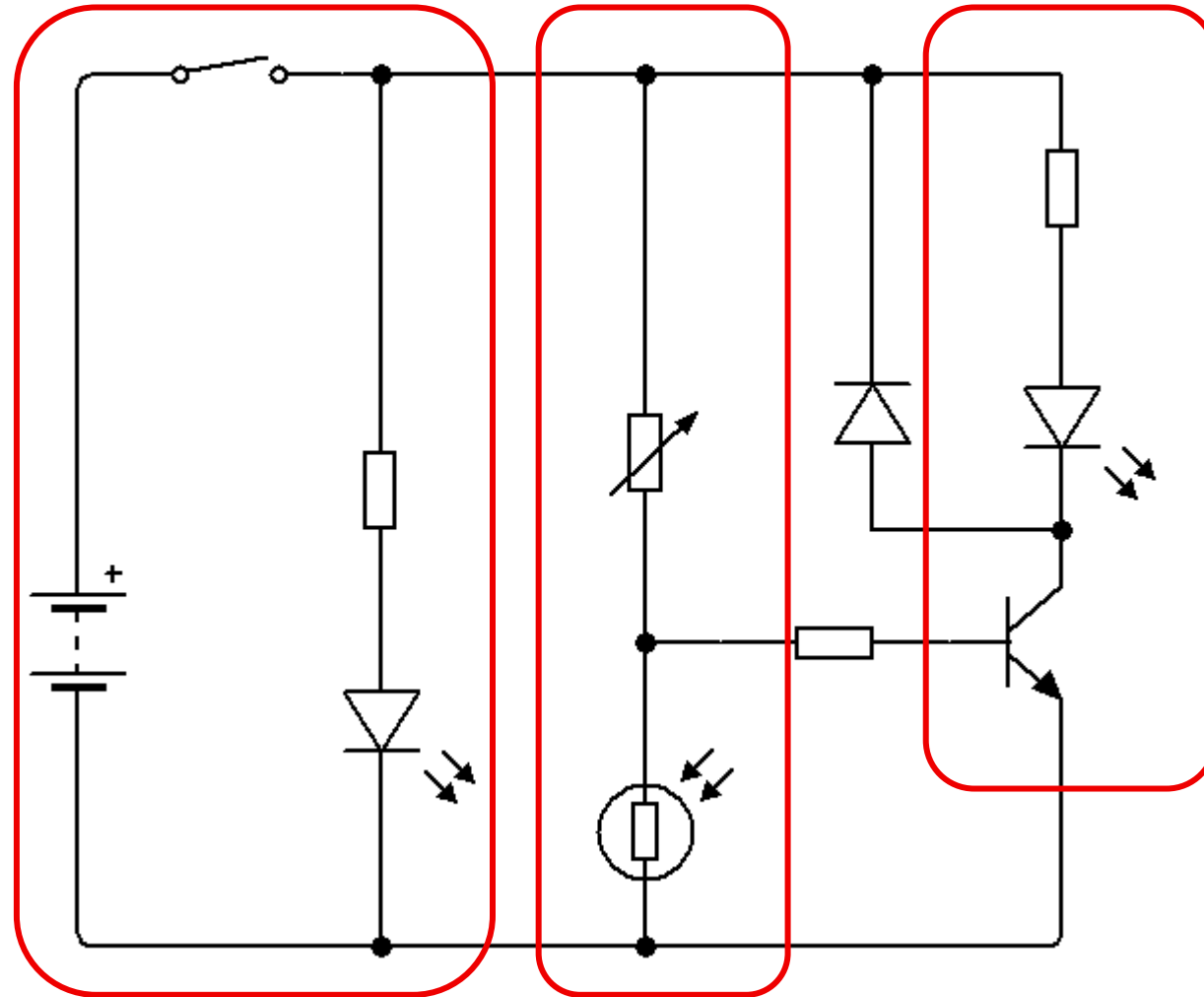
# Rapidonline



# How the circuit works



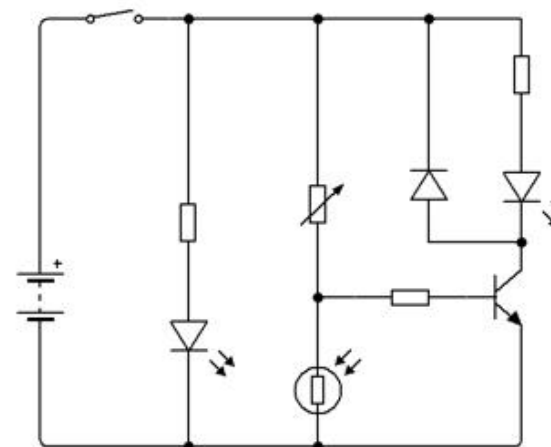
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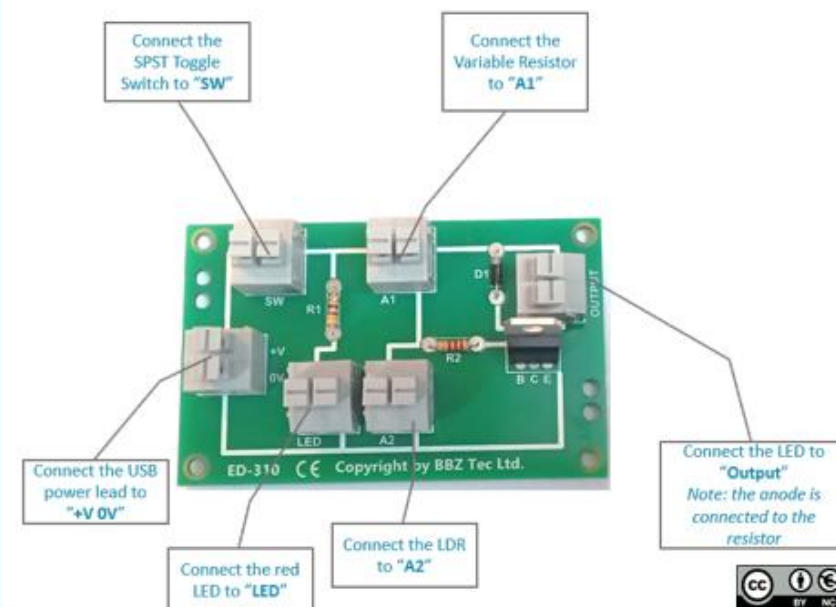


	Component	Name	Symbol	Description
INPUTS				
PROCESSES				
OUTPUTS				

Circuit Diagram: Identify and label the components.



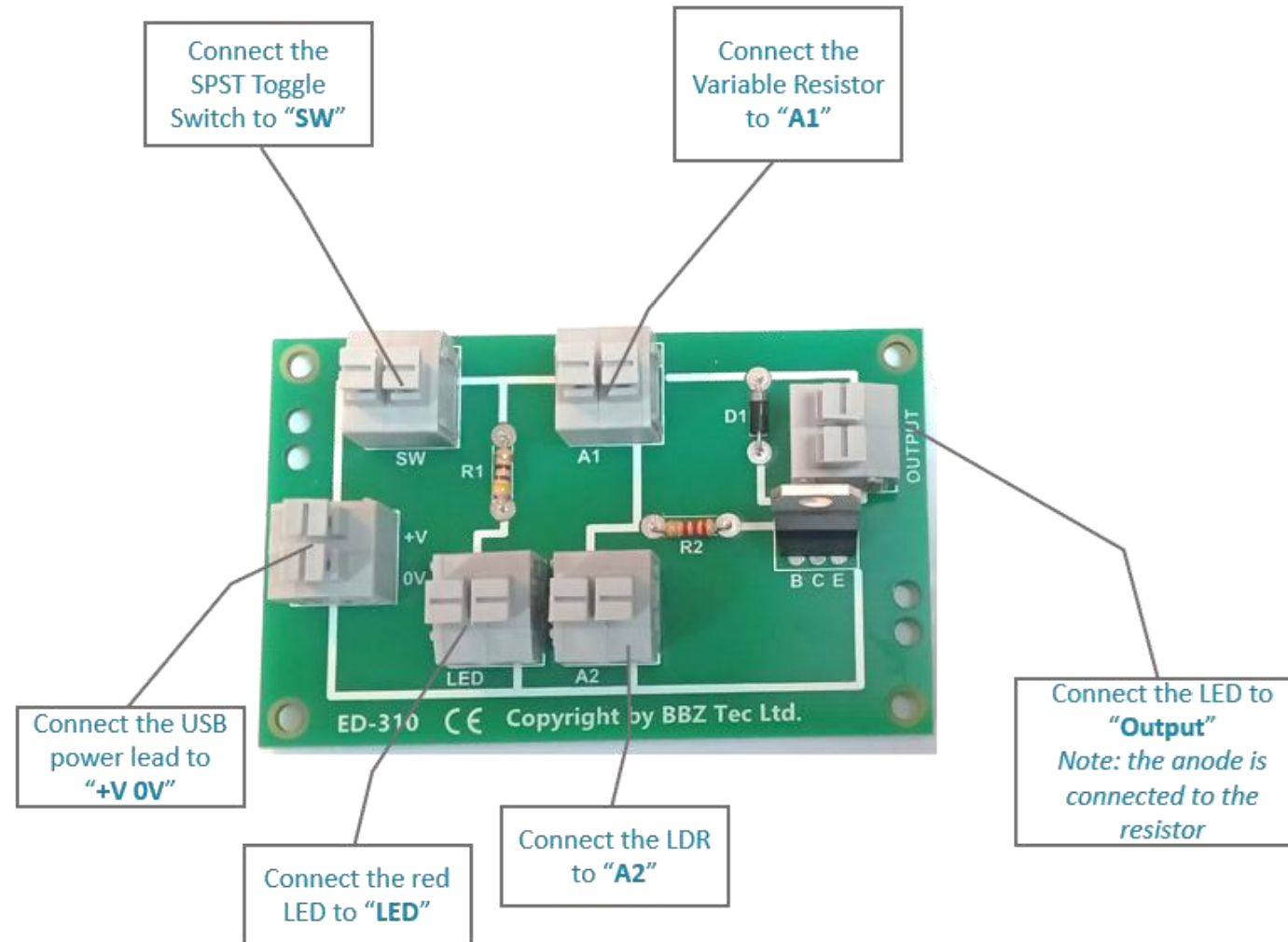
Circuit Diagram: Identify and label the components.



# Build and test the automatic night light



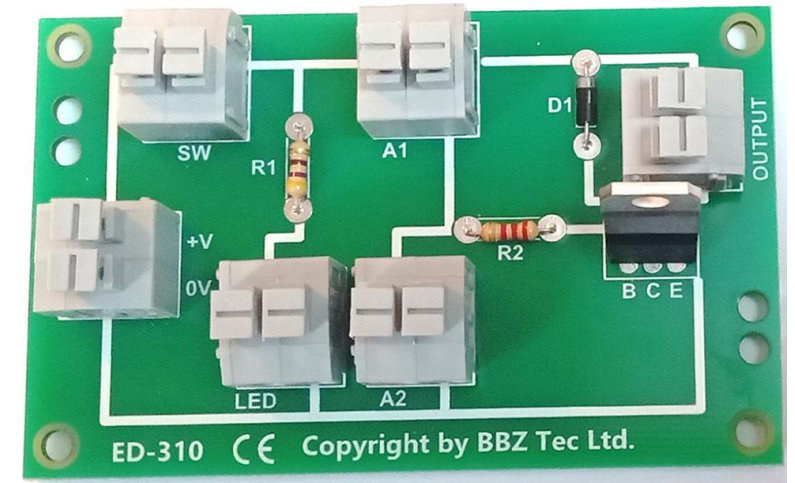
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# Open Floor Discussion



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How can this resource support student learning?





# Enacting the learning

## Context:

A smart greenhouse uses **sensors to control conditions** for the optimum growth of plants.



## Student Challenge

*Using your sensor circuit board, create a circuit that automatically activates an output of your choice (motor/LED) to meet the needs of a plant.*





# Group Feedback & Discussion



What other learning can be addressed using this resource?

# Key Learning Reflection



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- 3 Things I learned
- 2 Actions I will take
- 1 Question I have





## In this session, we ...



Considered teaching approaches when creating control solutions to identified problems.



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# Applied Technology

PLE 2025/2026

Session 3



# In this session, we will...



Further develop teachers' skills in the provision of feedback to support student learning.

# Inspection Reports



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‘Students should be encouraged to record and reflect on their design journeys from conception to realisation on all projects; detailed written formative feedback should be provided by teachers on this work to support students’ learning and to enable them to self-assess their own work.’

*Chief Inspectors Report 2016-20 pg. 160*

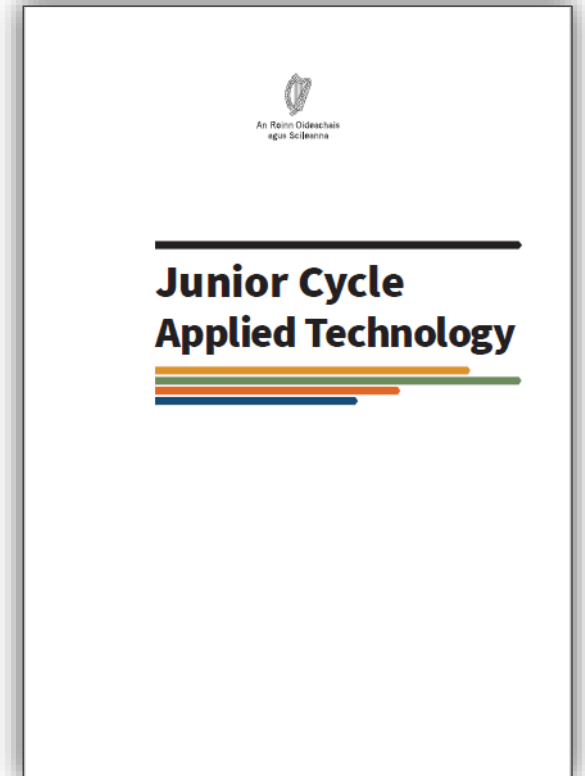


# Applied Technology Specification



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*Develop students' resilience through constructive critique and support their learning in a 'safe failure' environment*



*NCCA, Applied Technology specification, page 5.*

[www.curriculumonline.ie](http://www.curriculumonline.ie)



## Pause and Reflect



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When it comes to practical work, how do you currently engage with giving students feedback?







# Types of Feedback (Skills and Feedback)

Process/Skill 1: Drilling	Process/Skill 2: Finishing																				
Rate how you did?	Rate how you did?																				
<table><tr><td>1</td><td>2</td><td>3</td><td>4</td><td>5</td></tr><tr><td></td><td></td><td></td><td>x</td><td></td></tr></table>	1	2	3	4	5				x		<table><tr><td>1</td><td>2</td><td>3</td><td>4</td><td>5</td></tr><tr><td></td><td></td><td></td><td>x</td><td></td></tr></table>	1	2	3	4	5				x	
1	2	3	4	5																	
			x																		
1	2	3	4	5																	
			x																		
<p><u>What Went Well:</u></p> <p>I didn't break the piece with the drills. The holes were even and symmetrical.</p> <p><u>Even Better if:</u></p> <p>I had the measurements perfect for the holes to slot perfectly.</p> <p><u>Teacher Feedback:</u></p> <p>Look to improve on accuracy when marking out.</p>	<p><u>What Went Well:</u></p> <p>The edges were <u>really smooth</u>, and curves were equal and rounded.</p> <p><u>Even Better if:</u></p> <p>I had lubricated the sandpaper to make it even smoother.</p> <p><u>Teacher Feedback:</u></p> <p>Yes, in the future you can use water in the sanding process. You could also peak to improve the finish further.</p>																				



# Types of Feedback (Peer Feedback)

Peer Feedback on the finished project.	
With the person beside you, ask for feedback on your finished project.	
<p>What Went Well</p> <p>I liked your design and how it was functional.</p> <p>Even Better If</p> <p>You had used bolts to secure your additional piece rather than hot glue.</p>	<p>What Went Well</p> <p>Your Soldering was completed neatly and the circuit worked.</p> <p>Even Better If</p> <p>It would be better if you used Nylock bolts to stop the bolts loosening.</p>



# Types of Feedback (Audio Feedback)



- Audio feedback using free website
  - <https://Eu.qwigr.education>

# My Design Journey



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## My Design Journey



# Feedback

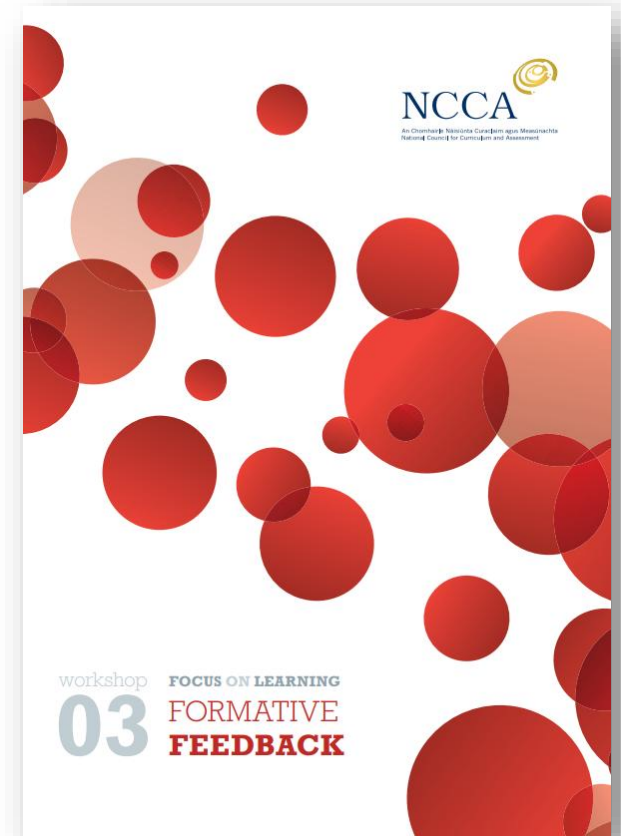


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Effective feedback is designed to improve student learning

## Feedback is effective when it:

- Focused on the quality of student work
- Related to agreed **success criteria**
- Identifies success and achievement
- Indicates suggestions for improvement
- Prompts student thinking
- Allows time for improvement to take place





# Sample 2<sup>nd</sup> year student project



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## Design Brief:

*Public places, such as car parks, benefit from appropriate lighting in the evening and night.*

Design and make an automatic light that illuminates in low light conditions.



# Group Discussion



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What is the student being asked to do in the brief?



# Co-creation of success criteria



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From your understanding of what the student is being asked to do in the given brief, create agreed-upon success criteria for the portfolio and artefact





# Pause and Reflect



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Examine the sample project  
and accompanying folio.





## Design Brief 1:

Public places such as car parks benefit from appropriate lighting in the evenings and nights. Design and make an automatic light that illuminates in low light conditions.





## Research

Good car park design should include the following attributes:

- Easy entry and egress to the car park and the parking stalls
  - Uncomplicated and logical traffic flow around the car park
  - Unimpeded movement
  - Low maintenance
  - Safe and secure.
- 
- Lights should automatically come on at night

Reference: [https://steelconstruction.info/Car\\_parks](https://steelconstruction.info/Car_parks)



# Project Ideas



Idea 1



Idea 2



Idea 3



## Justification of Design Idea

- I decided to create idea 2 as it is a simple idea
- The car park will be easy to assemble and I will only need a small fence around it to keep animals and other things out of the car park
- I will use the laser cutter and acrylic in order to make sure that the project looks well
- I will design the car park on on-shape to cut out on the laser cutter
- I will use the PCB for the light as it turns on in the dark.



## Evaluation and Reflection

- I am very happy with the project as the car park came out really well.
- The cars can fit neatly between the spaces allowed and the barrier is easy to raise and lower.
- The laser cutter did a very good job making sure it was accurate and I glued it together really easily.
- The light circuit worked well.
- If I was to do it again I would make the carpark a bit bigger so it would fit more cars.



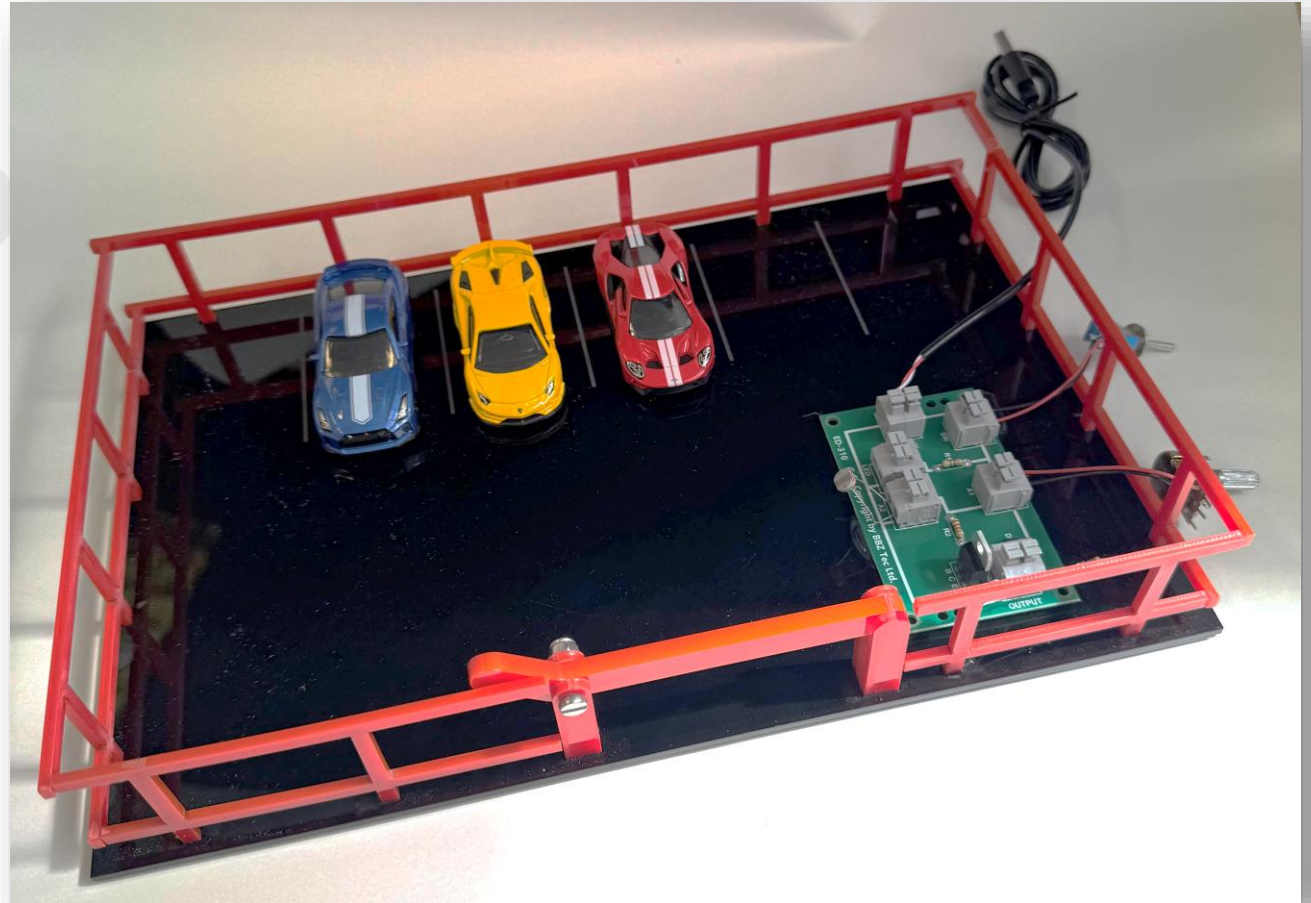


# Pause and Reflect

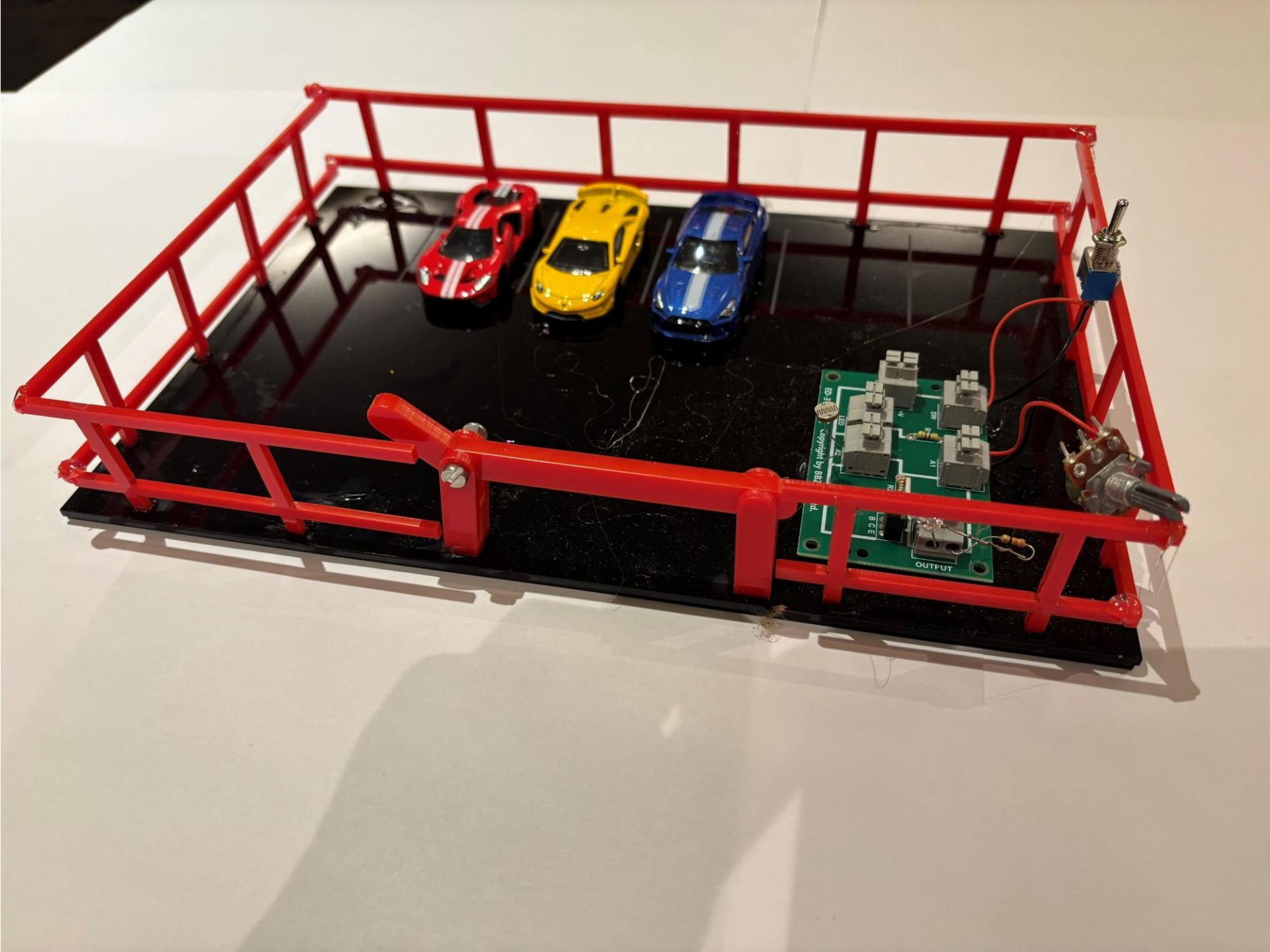


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What feedback could have been used to greater support the student creating this solution for the brief?



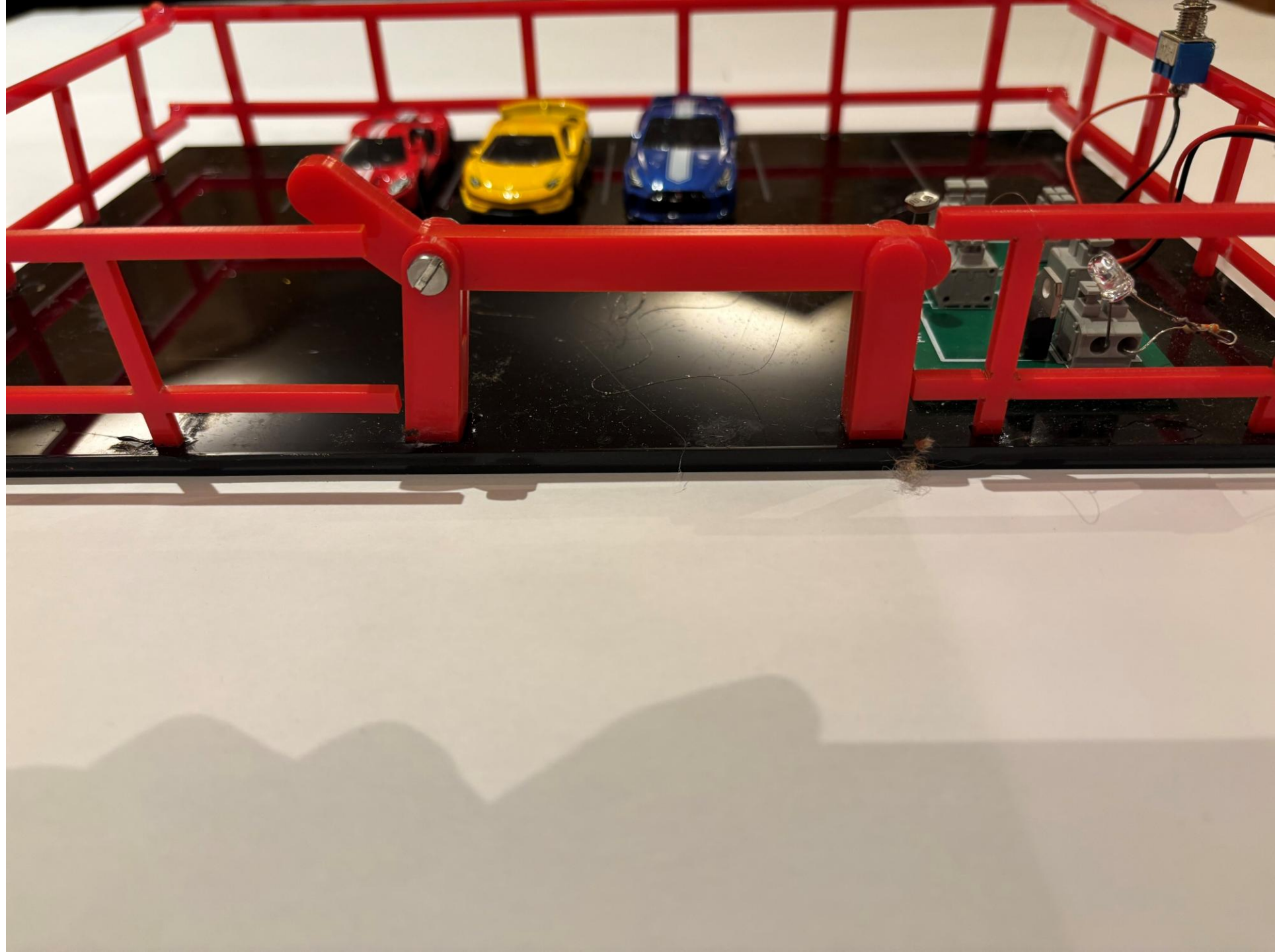




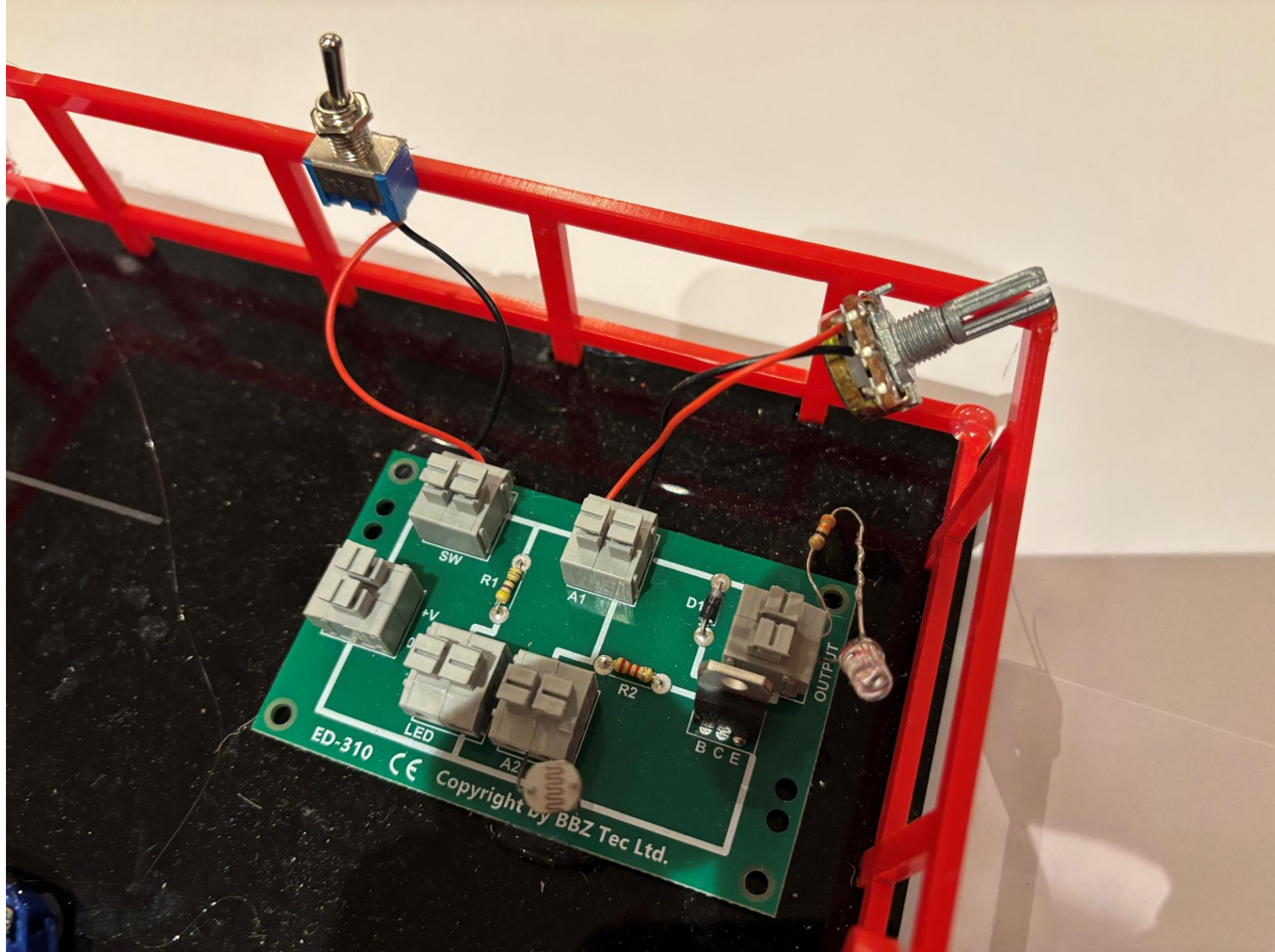


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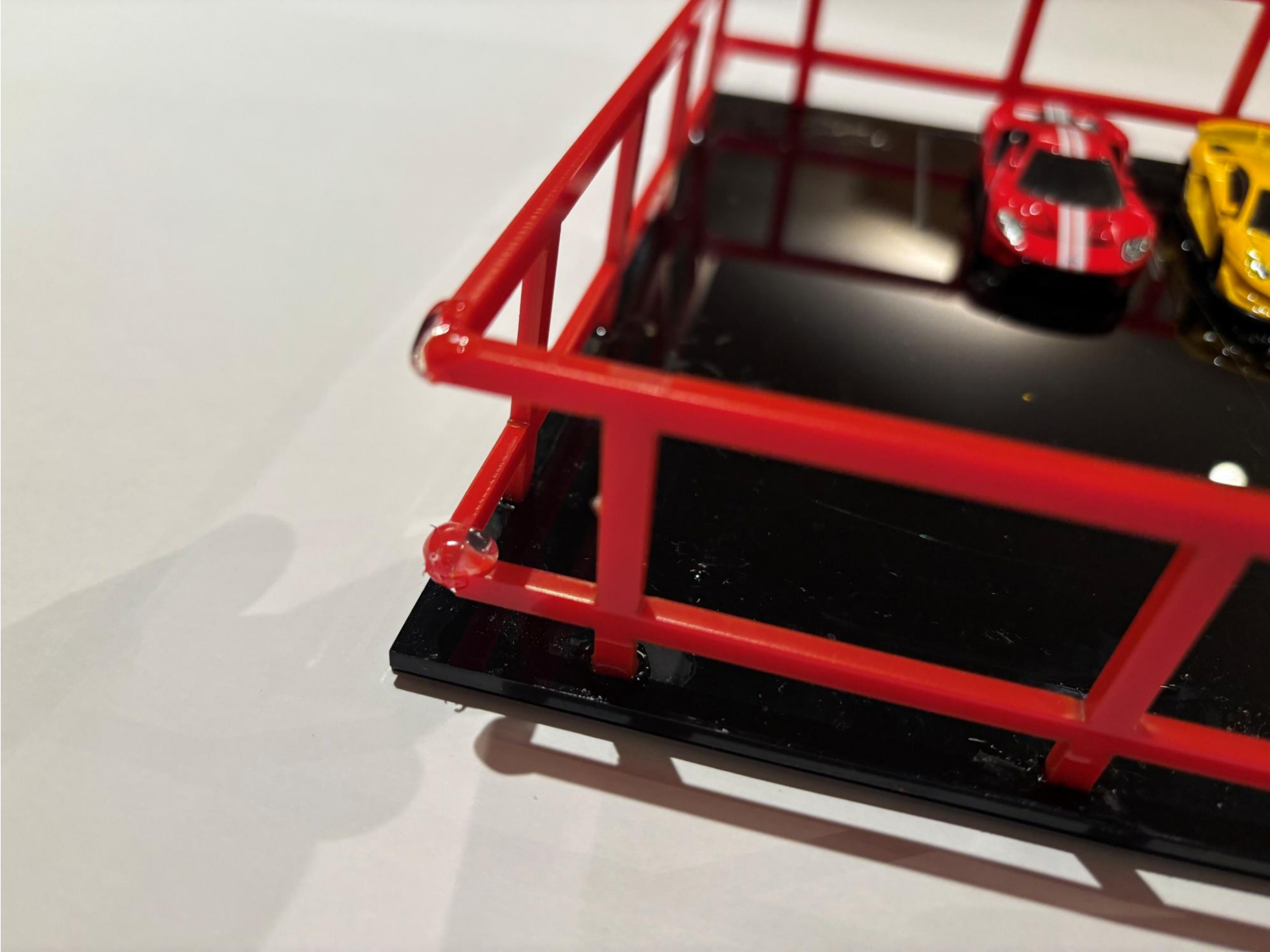




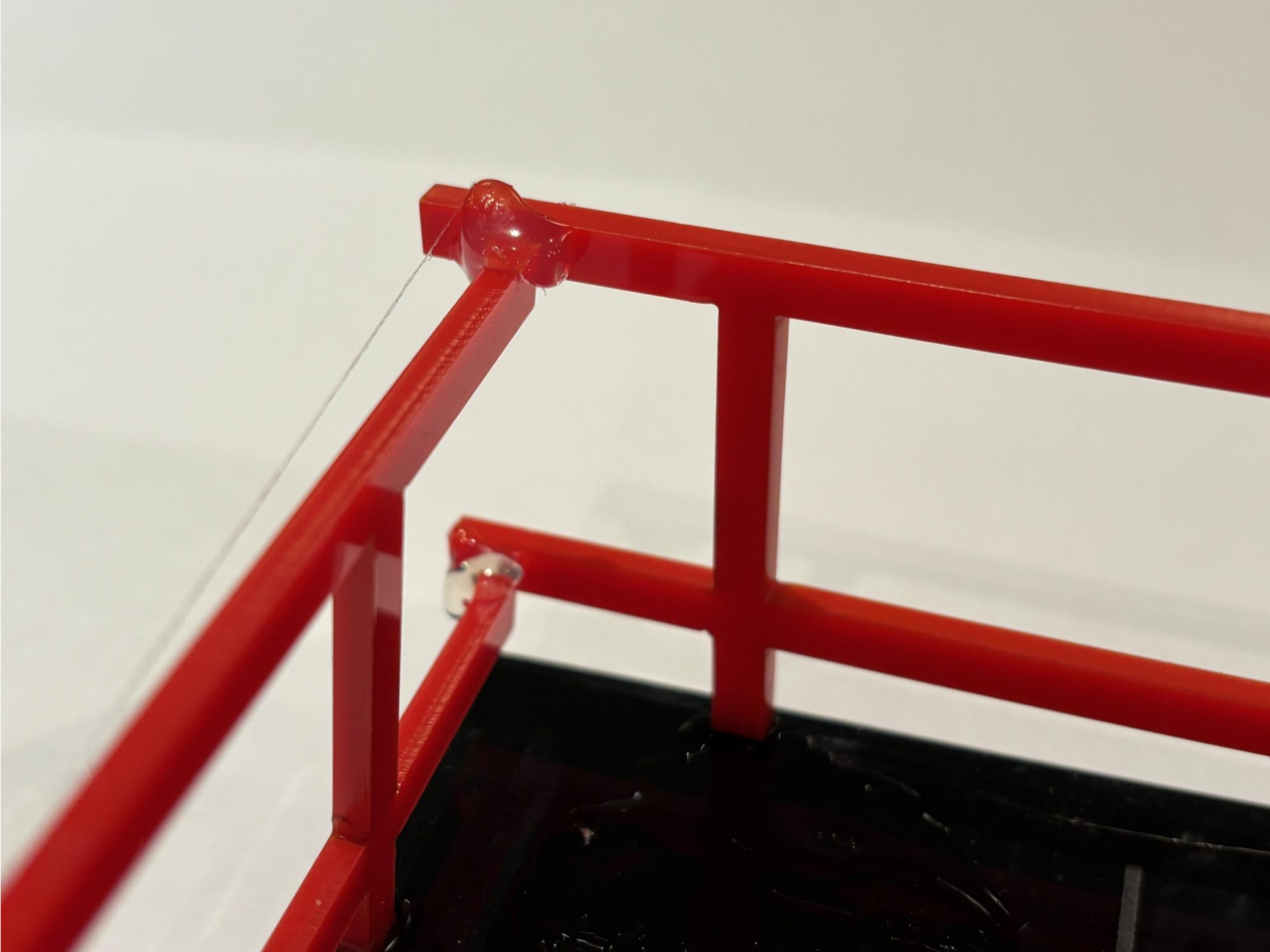
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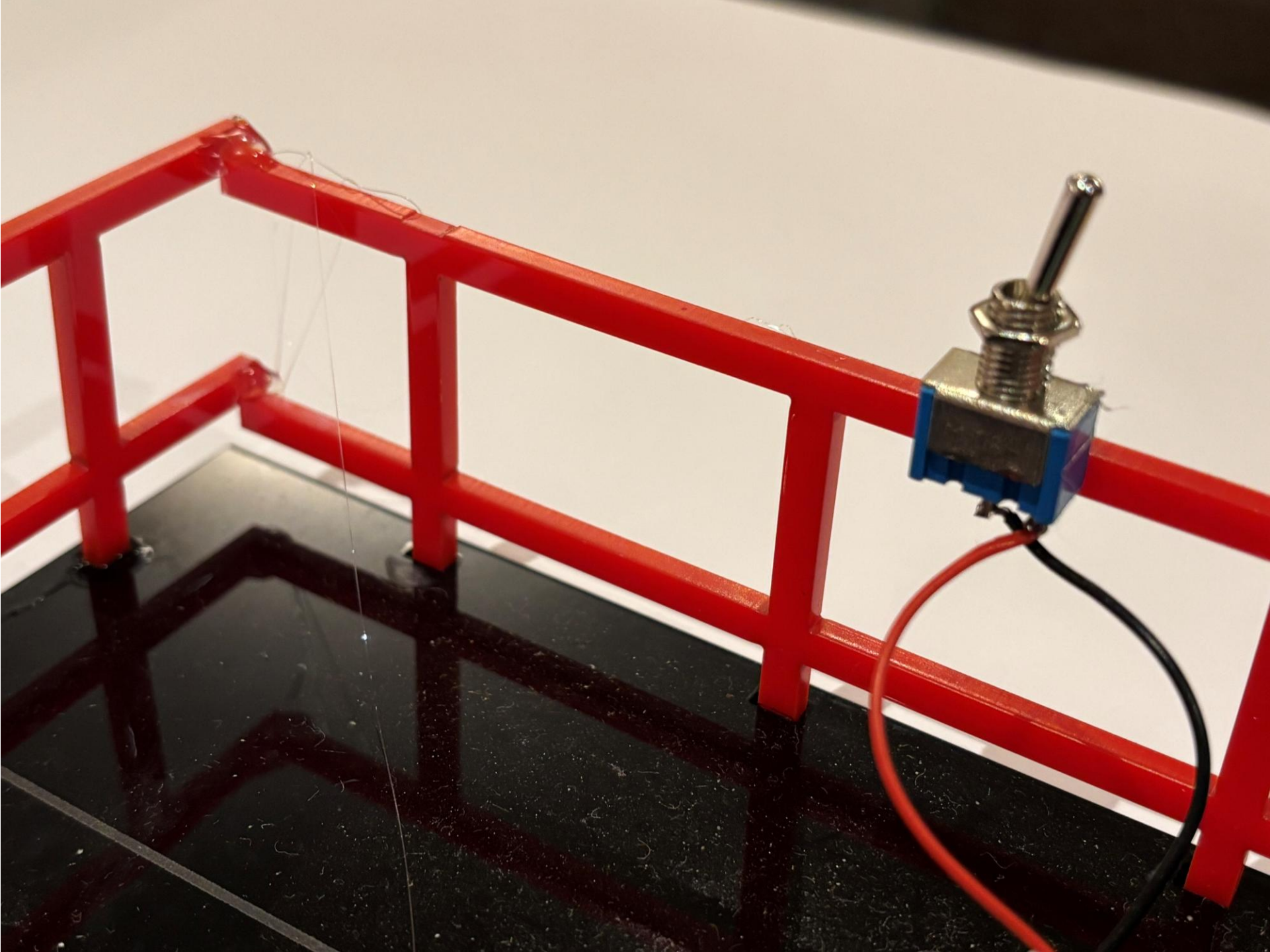




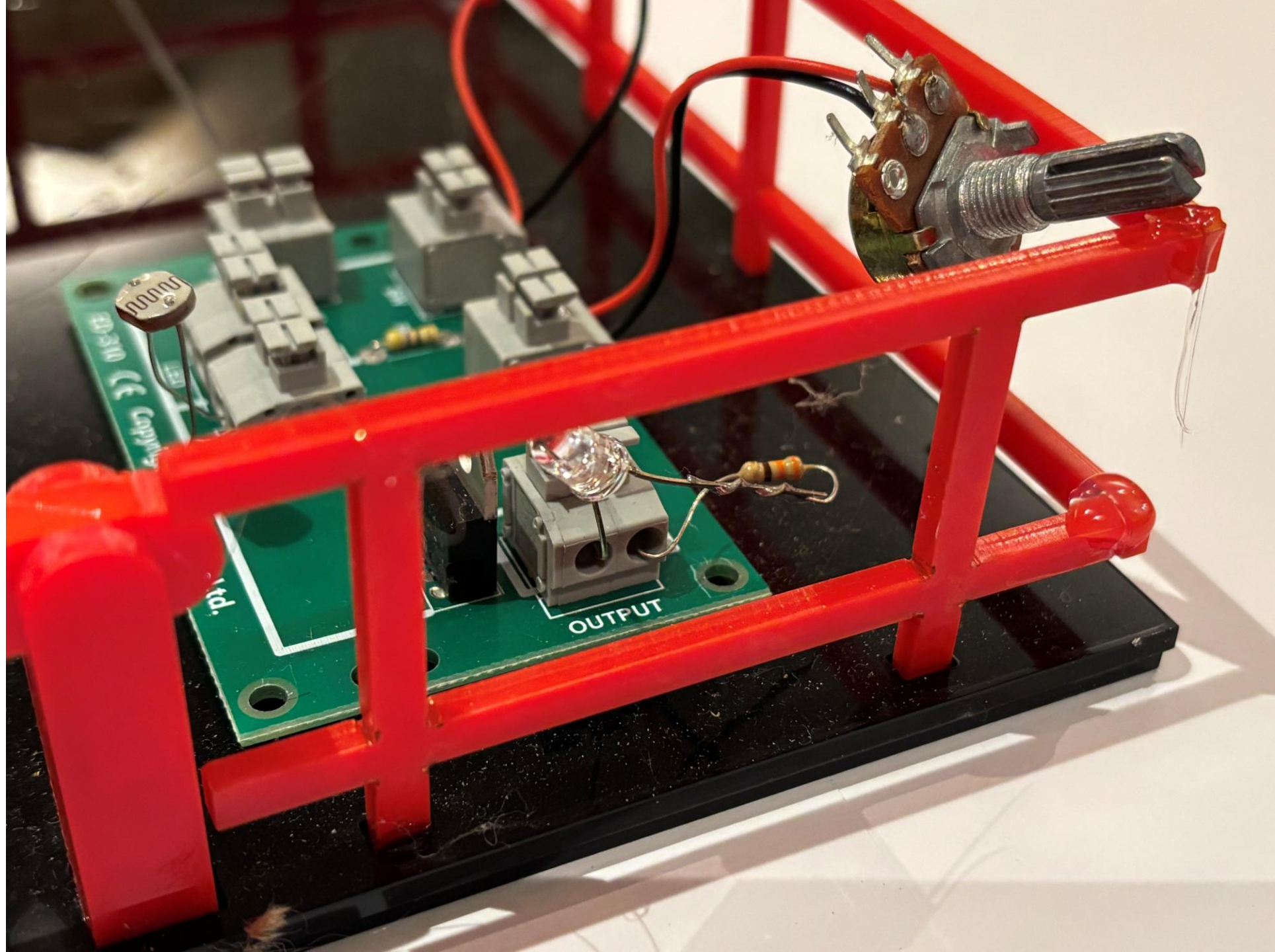
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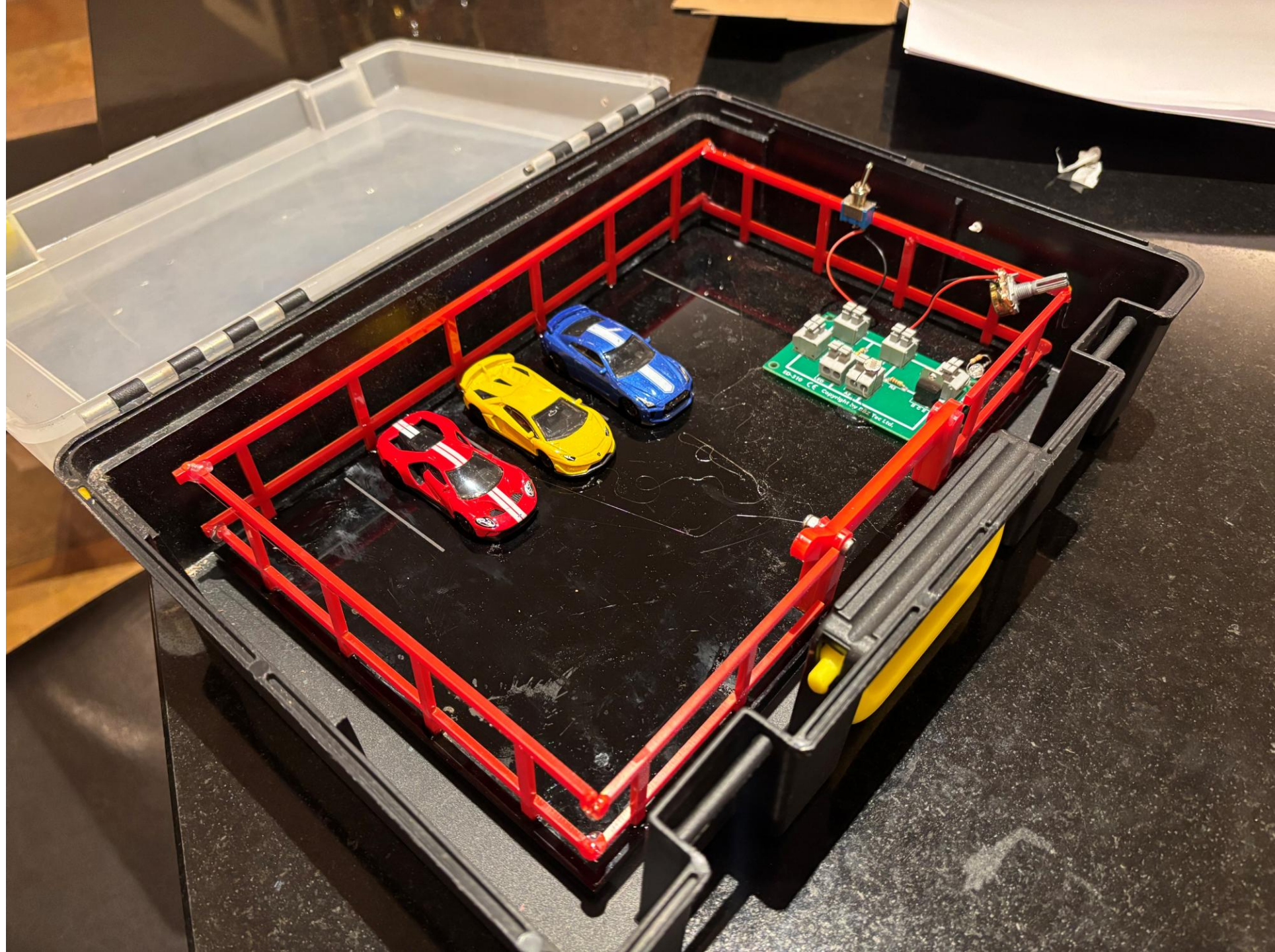
















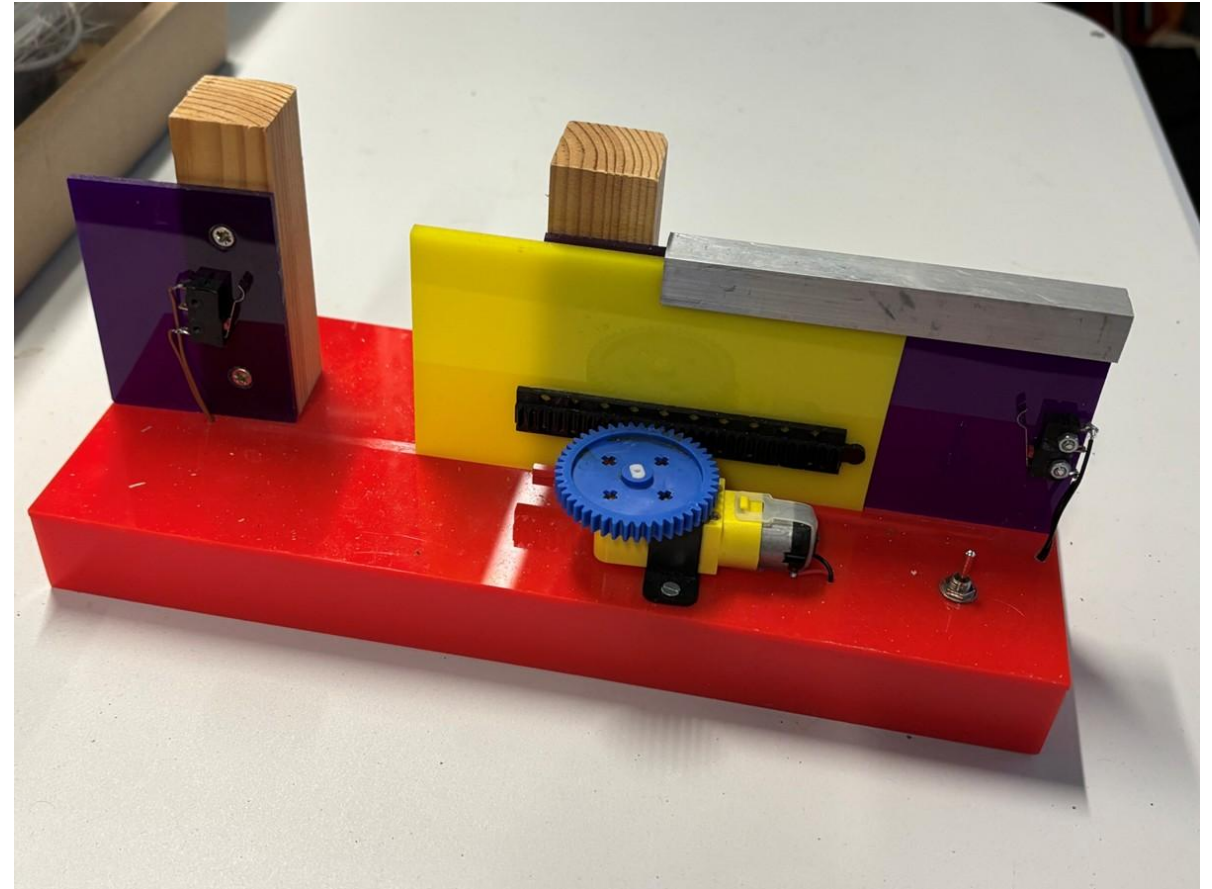
# Sample 2<sup>nd</sup> year student project 2

## Design Brief:

*Farmers often find difficulty in opening and closing farm gates.*

Design and make an electro-mechanically controlled gate.

Limit switches or other appropriate safety features should be incorporated into your design.





## Consider your practice



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What changes could you make in  
how you give feedback to students ?





## In this session, we...



Further developed teachers' skills in the provision of feedback to support student learning.



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# Applied Technology

PLE Day 2025 - 2026

Thank you for your participation in  
today's session