



## Using the Digital Learning Framework to Embed Digital Technologies in your School

### Prompt Questions: Developing a vision for digital learning in your school

#### How might learners use digital technologies to:

- Open-up new forms of learning and collaboration to support different ways of learning.
- Experience joy, satisfaction, passion and success in their education and lifelong learning.
- Actively engage in learning – both in and out of school.
- Accept ownership of their learning – involving the ability to become a self-directed learner, a decision maker, and a manager of priorities in and out of school.
- Achieve personal learning goals and succeed in various learning activities.

#### How might teachers use digital technologies to:

- Take a more facilitative role, providing learner-centred guidance and feedback, and engaging more frequently in exploratory and team-building activities with learners.
- Support an enquiry process and enable learners to work on solving complex real-world problems by engaging in collaborative project-based learning activities that go beyond the classroom.
- Support learners to create and innovate so that they are engaged in managing their own learning goals and activities.
- Accept ownership of their own professional learning and, where appropriate, develop and participate in learning communities that make extensive use of technology.

#### How might the school use digital technologies to:

- Develop policies and practices for the safe and ethical use of digital technologies by all members of the school community.
- Strengthen their existing relationships with the wider community, both local and global, and connect more with parents/guardians and students in their homes using digital technologies.
- Support inclusion and the individual learning needs of all students.
- Support the existing vision for learning, teaching and assessment practices within the school.